

NGS Strategies and sky coverage for LGS-assisted instruments on ELTs

Benoit Neichel, Thierry Fusco, Carlos Correia, Kjetil Dohlen, Kacem El-Hadi

LAM

LABORATOIRE D'ASTROPHYSIQUE
DE MARSEILLE



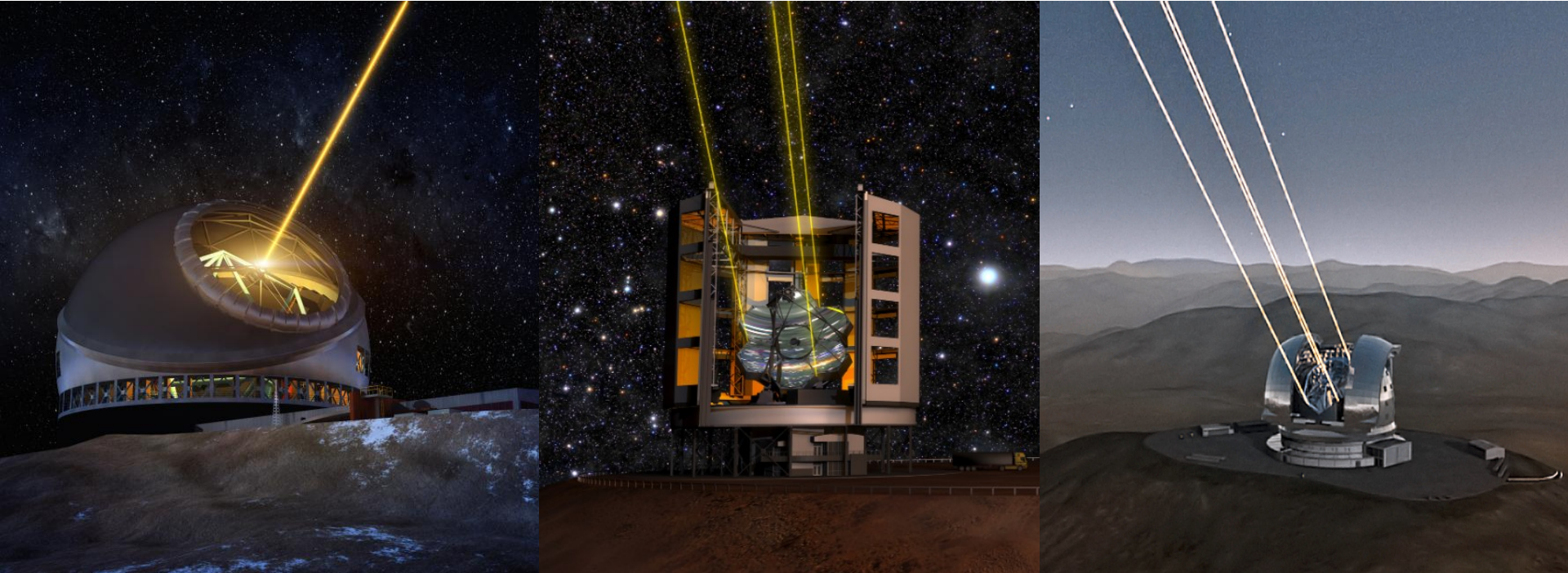
WFS workshop – Padova – Oct. 2017

ONERA

THE FRENCH AEROSPACE LAB

Context

All ELTs are planning to use multiple-LGS for Wide Field AO



Why is that ??

Context

Because lasers are cool – and make nice PR movies...



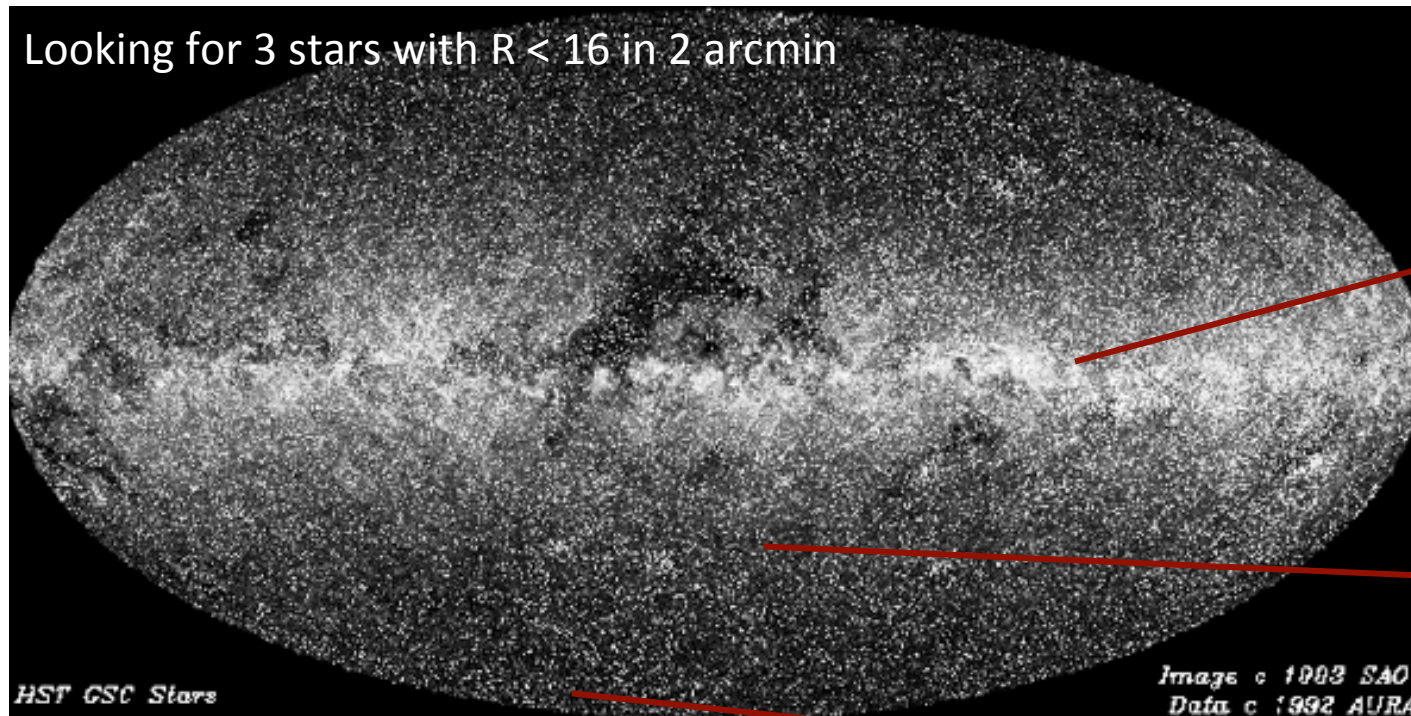
Video by J. Kolb

Context

Lasers are required to get the sky coverage

How many Natural Guide Stars are available ?

Looking for 3 stars with $R < 16$ in 2 arcmin



10%

1%

0.1%

Unless you go for GMCAO, you need LGSs...

Context

However... Lasers suffer from some fundamental limitations

Natural Guide Star are required to complement LGS measurements...



**This will drive the sky coverage of
LGS-assisted AO systems**

Context

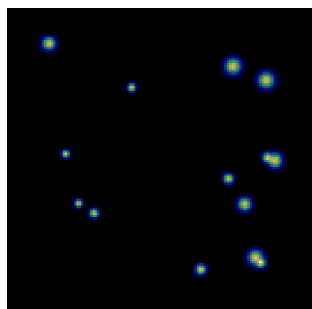
However... Lasers suffer from some fundamental limitations

Natural Guide Star are required to complement LGS measurements...

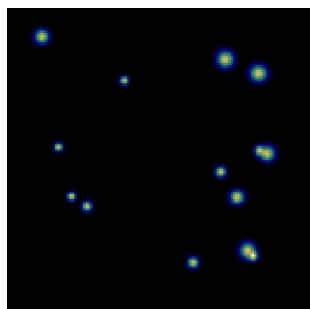


This will drive the sky coverage of LGS-assisted AO systems

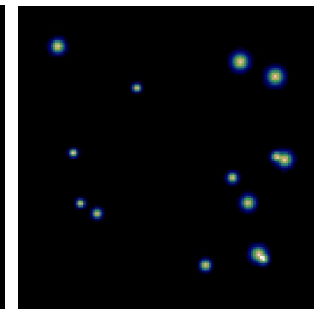
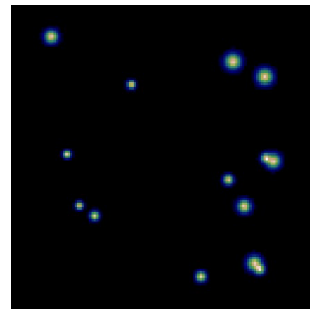
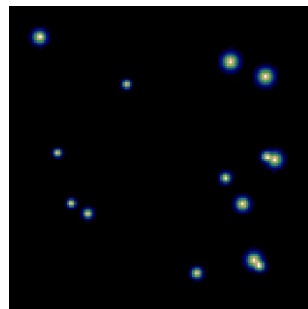
Fortunately, only few modes need to measure:



Tip

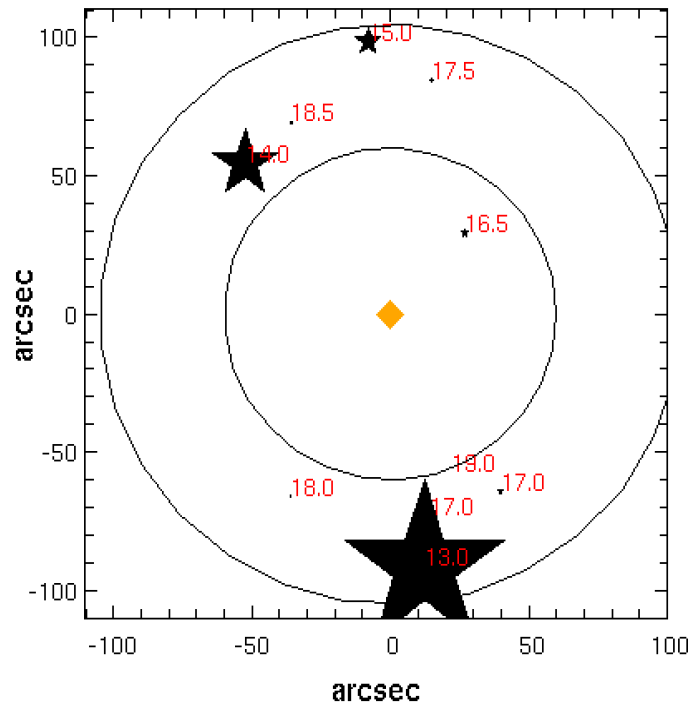


Tilt



Context

Question: how to estimate the sky coverage (or residual error on low order modes) for LGS assisted instruments ?



It depends on many parameters...

the number of NGS we use, their magnitude, their configuration, the WFS characteristics (noise, spatial and temporal sampling) and of course, on the environment (seeing, L0, telescope windshake, ...)

Question: how to estimate the sky coverage (or residual error on low order modes) for LGS assisted instruments ?

It depends on many parameters... let's try to simplify it...



Simulation strategy:

Residual errors are computed in an “error budget” fashion:

- **Tomography**: depends on the distance (and number) of the NGSs + Cn2
- **Temporal errors**: this only depends on the NGS loop frequency.
- **Noise propagation**: This depends both on the distance and magnitude of the stars, as well as the WFS choice...

Context

Question: how to estimate the sky coverage (or residual error on low order modes) for LGS assisted instruments ?

It depends on many parameters... let's try to simplify it...



Simulation strategy:

Residual errors are computed in an “error budget” fashion:

- **Tomography:** depends on the distance (and number) of the NGSs + Cn2
 - **Temporal errors:** this only depends on the NGS loop frequency.
- **Noise propagation:** This depends both on the distance and magnitude of the stars, as well as the WFS choice...

Context

Tomography

Temporal

Noise



Compensation of the Null modes with the Gemini MCAO

Gemini Document RTP-AO-G0097

Francois Rigaut. February 29, 2000

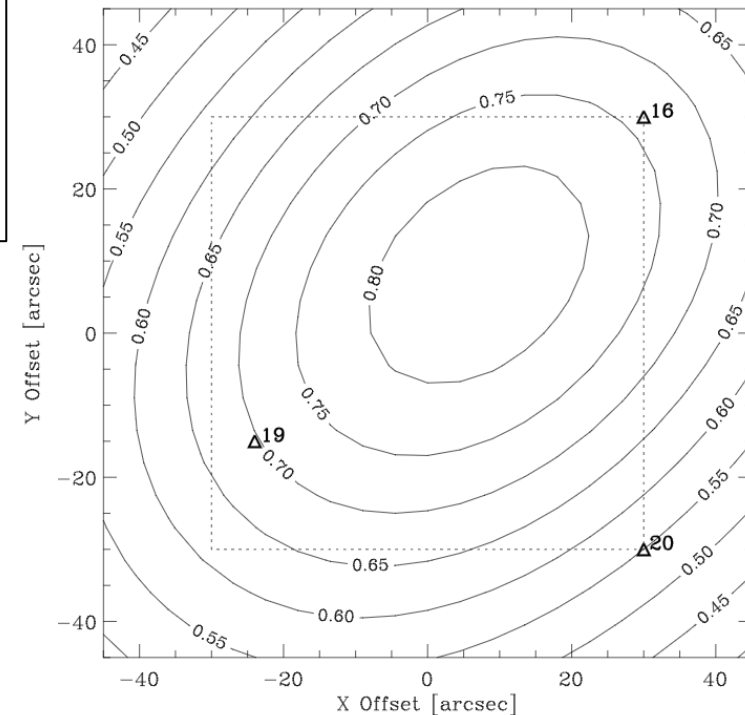
B. L. Ellerbroek and F. Rigaut

Vol. 18, No. 10/October 2001/J. Opt. Soc. Am. A 2539

Methods for correcting tilt anisoplanatism in laser-guide-star-based multiconjugate adaptive optics

Brent L. Ellerbroek and François Rigaut

Gemini Observatory, 670 North A'ohoku Place, Hilo, Hawaii 96720

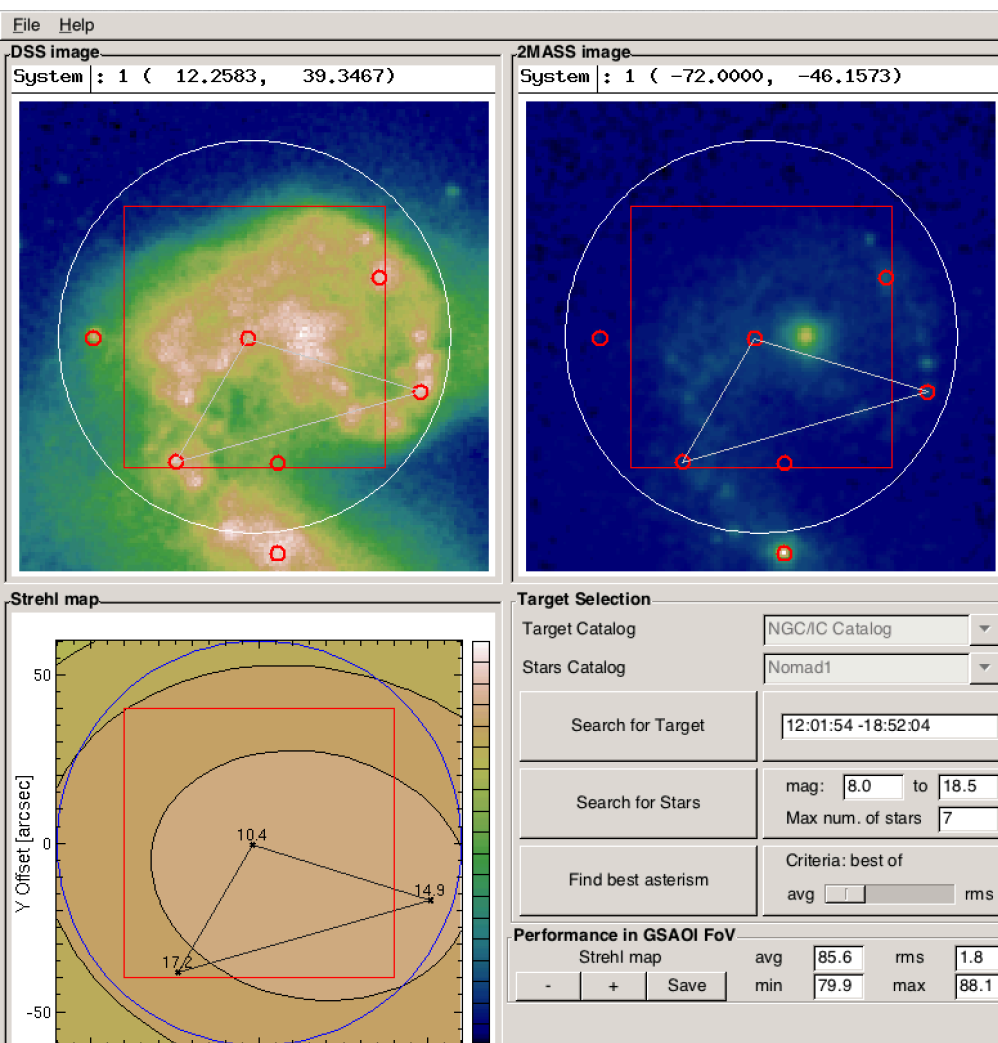


Context

Tomography

Temporal

Noise

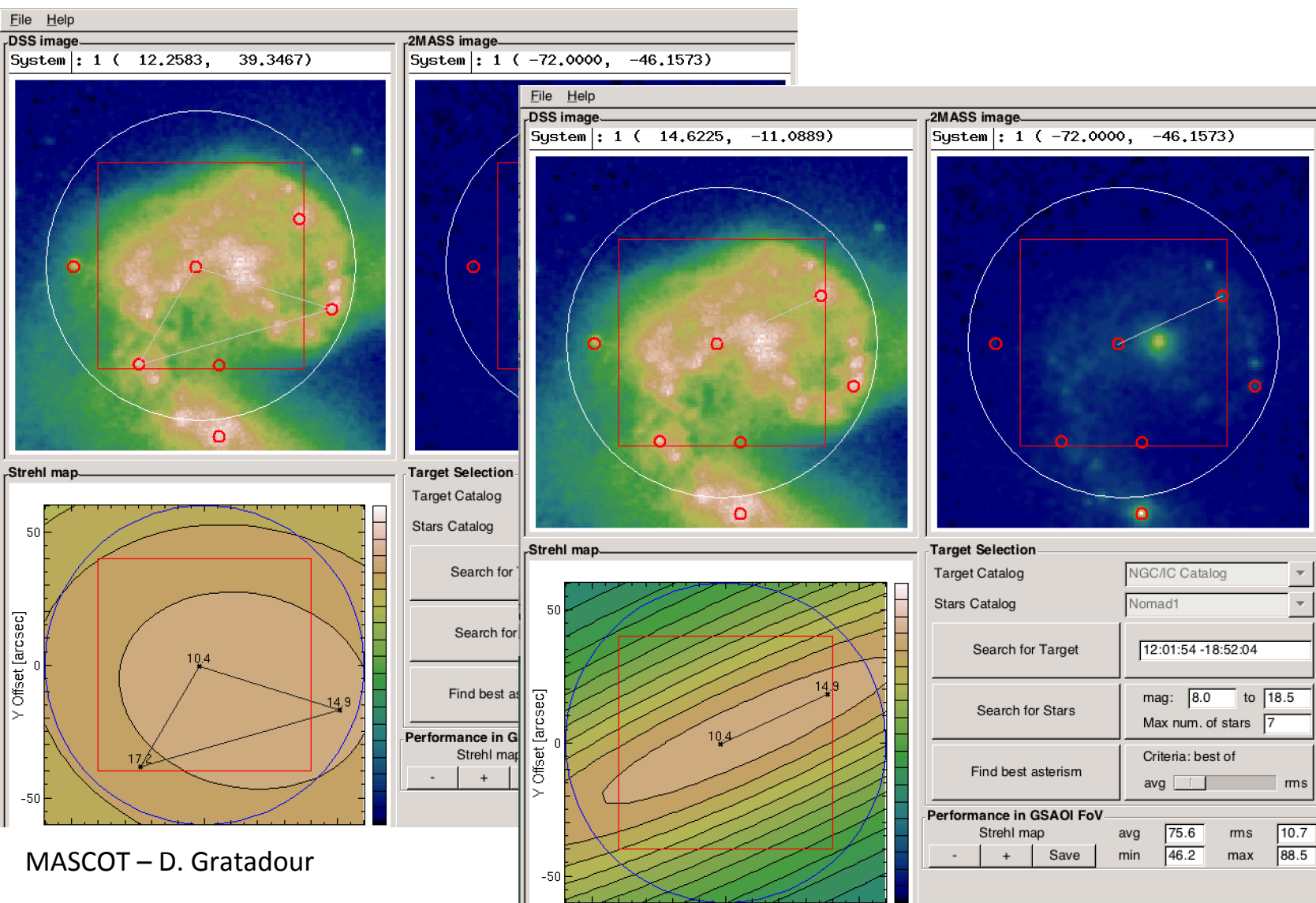


Context

Tomography

Temporal

Noise

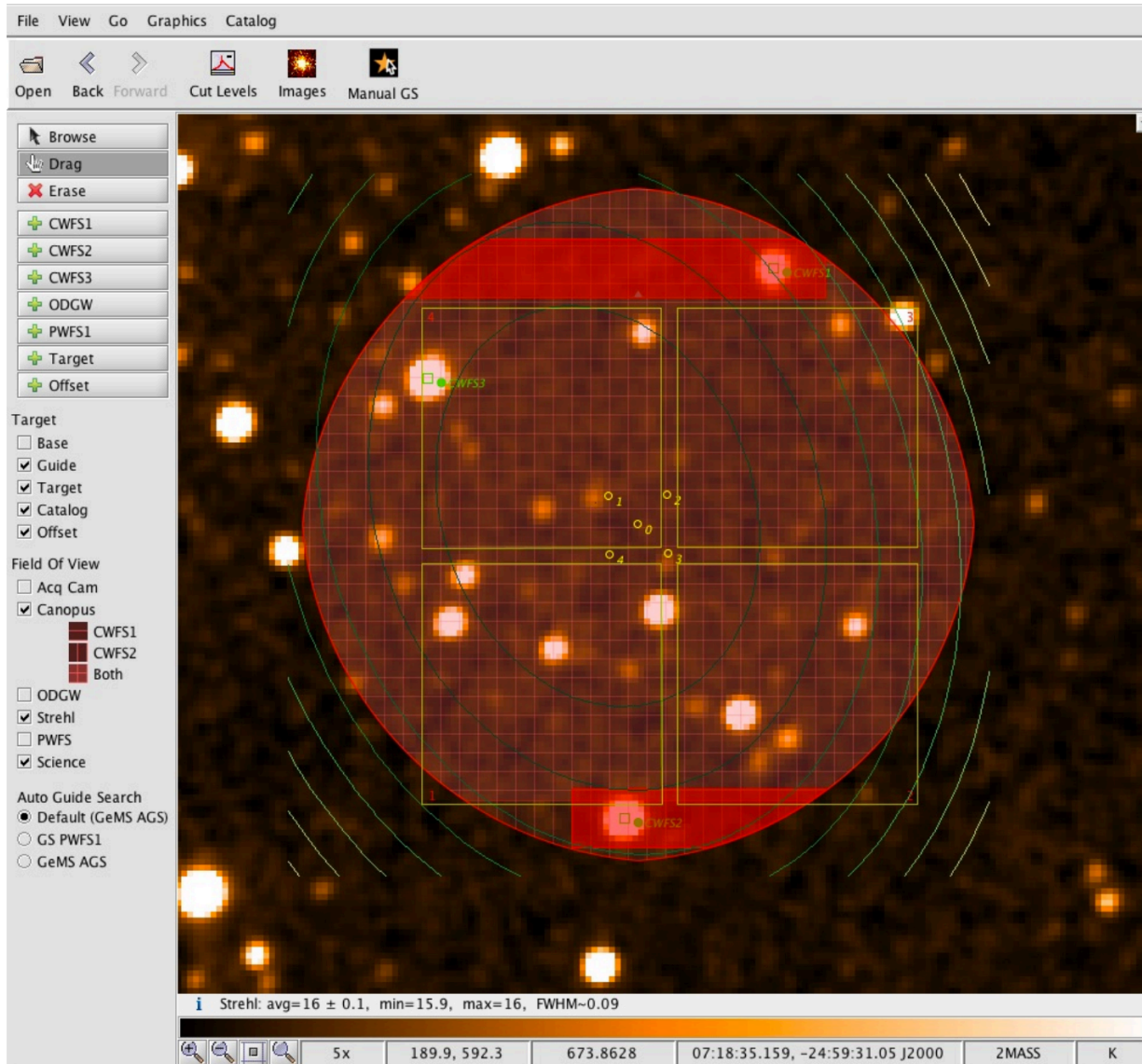


Context

Tomography

Temporal

Noise



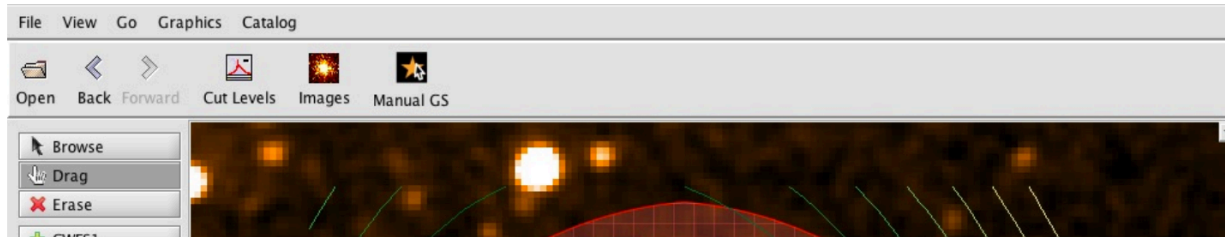
Gemini Observing tool

Context

Tomography

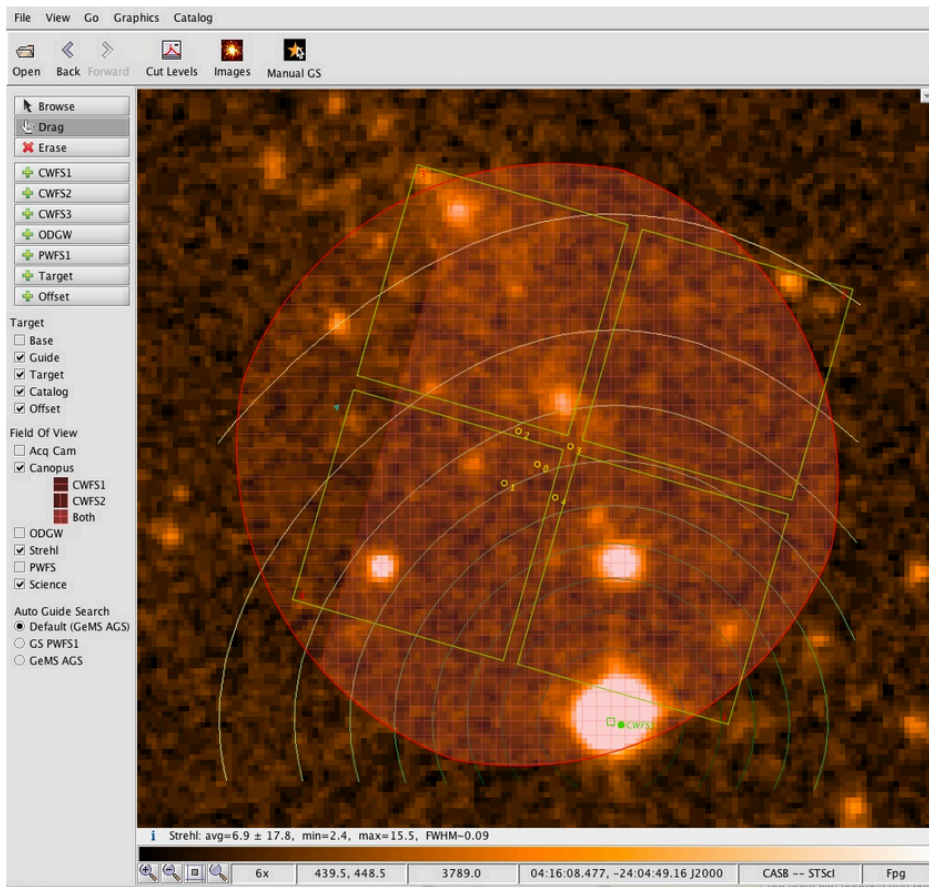
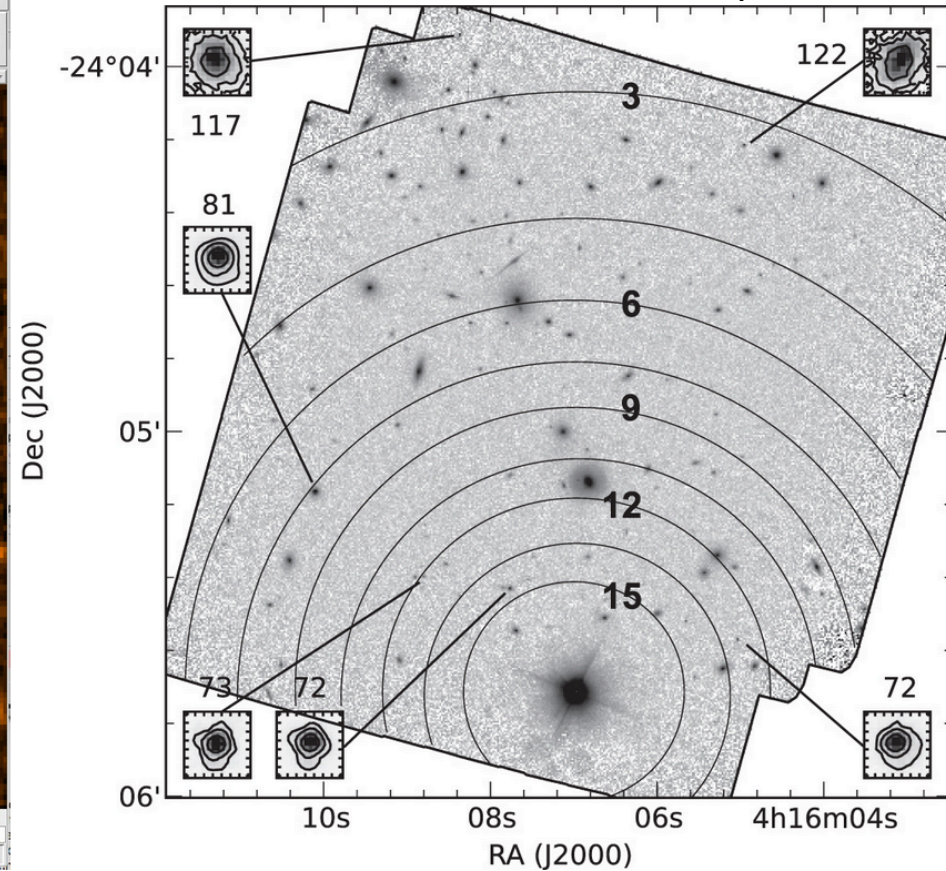
Temporal

Noise



Gemini Observing tool

Schirmer et al., ApJS, 2014



Context

Tomography

Temporal

Noise



we have revisited those methods for the EELT

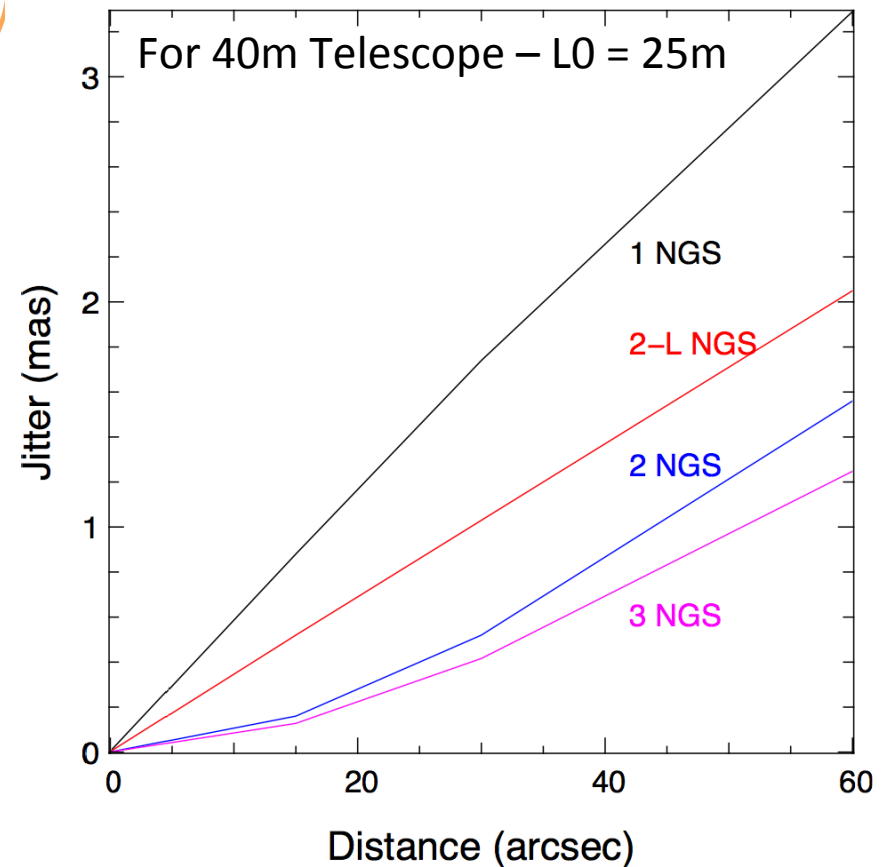
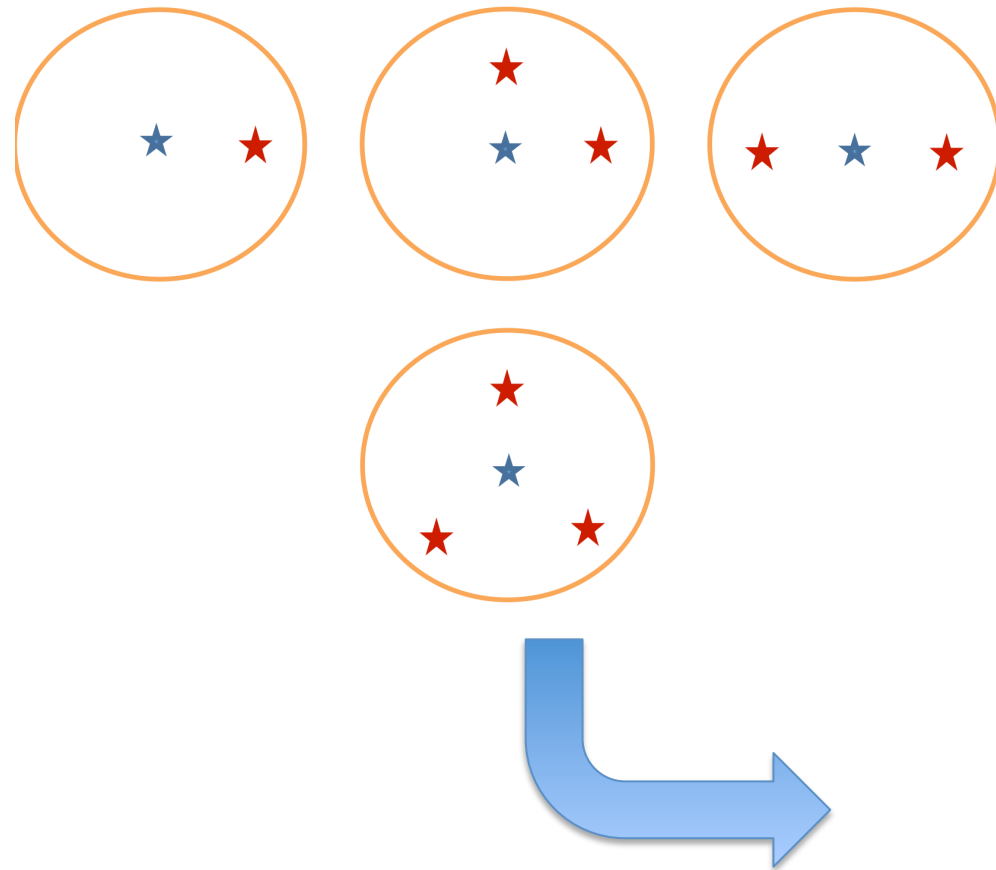
We have mainly worked on this term
(but we'll review the 3 terms in the following slides)

NGS error budget

Tomography

Impact on residual jitter of different NGS constellation

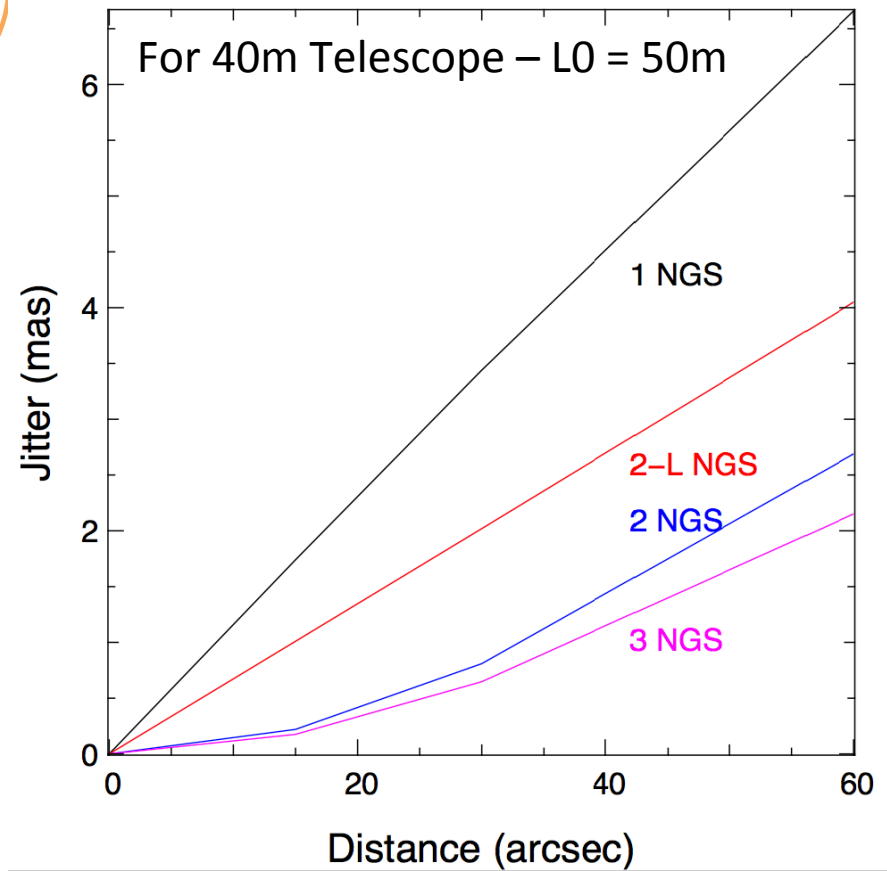
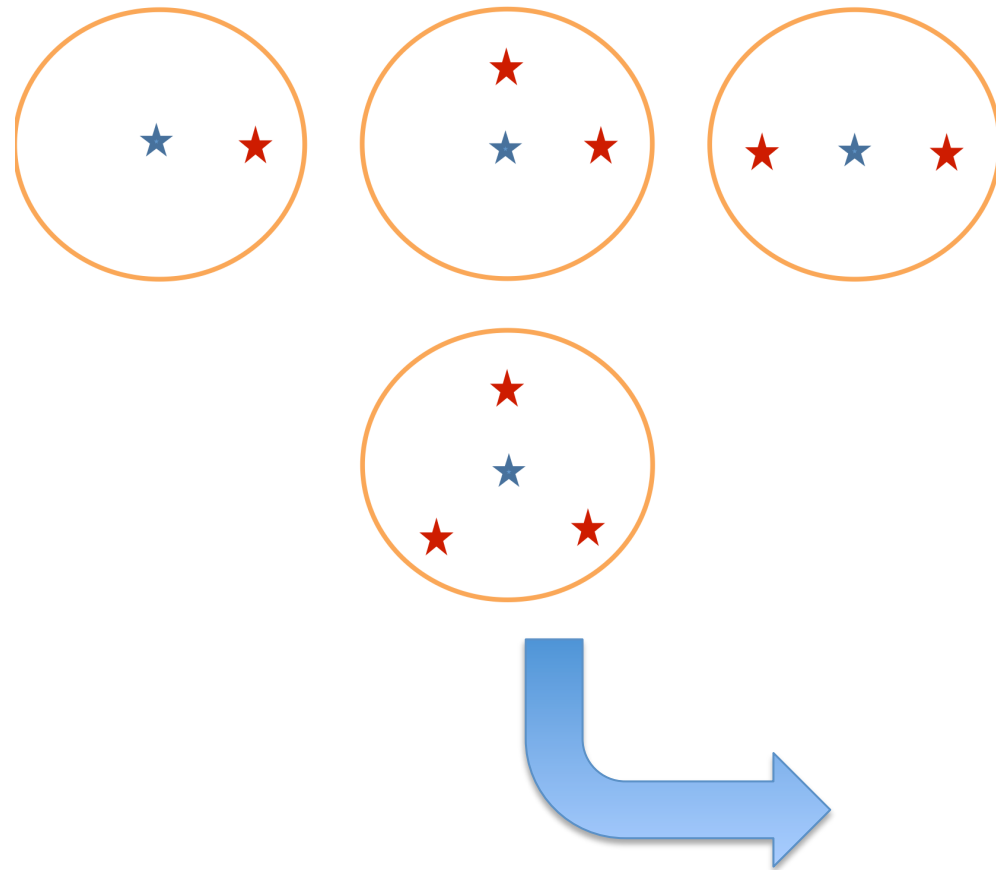
e.g. Sasiela, Chassat, Whiteley...



NGS error budget

Tomography

Impact on residual jitter of different NGS constellation



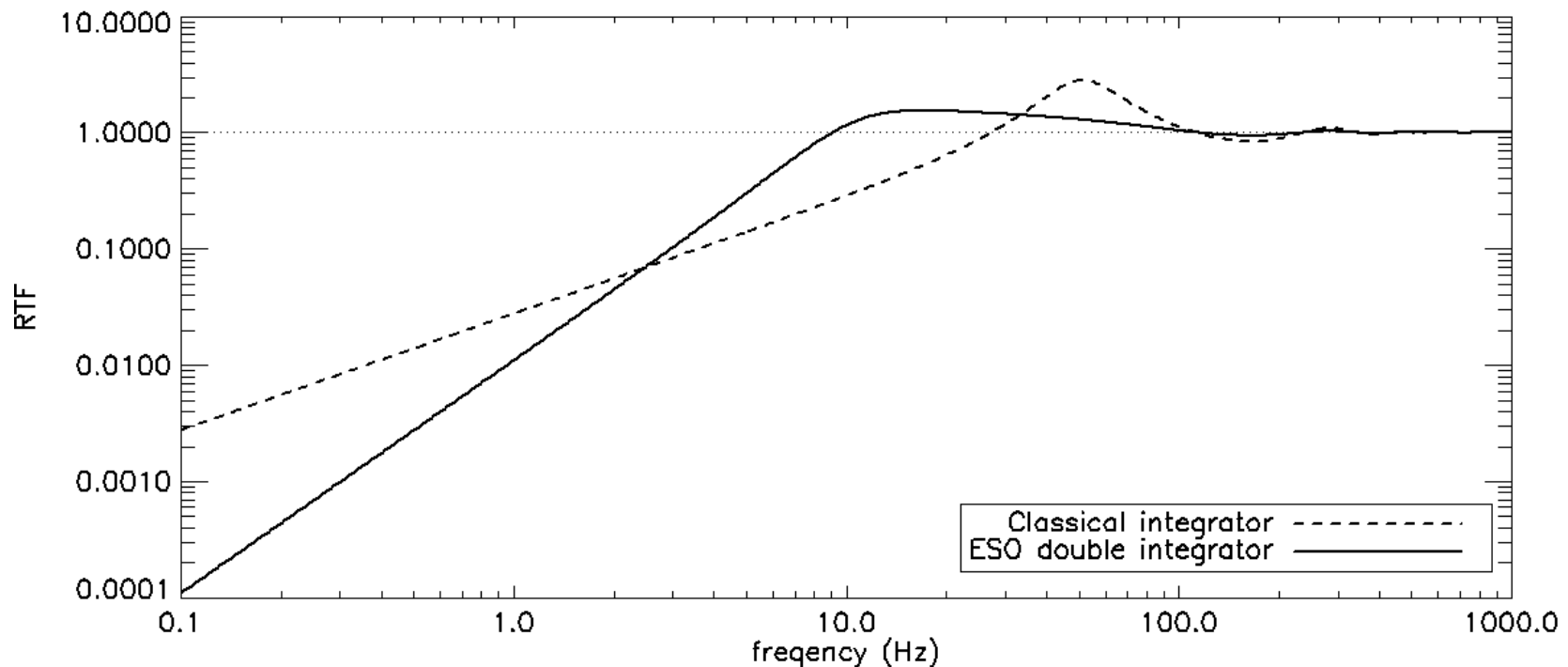
NGS error budget

Temporal

First need to determine the rejection transfer function.

It depends on the controller performance...

Assuming ELT scheme with M4/M5 we could have:



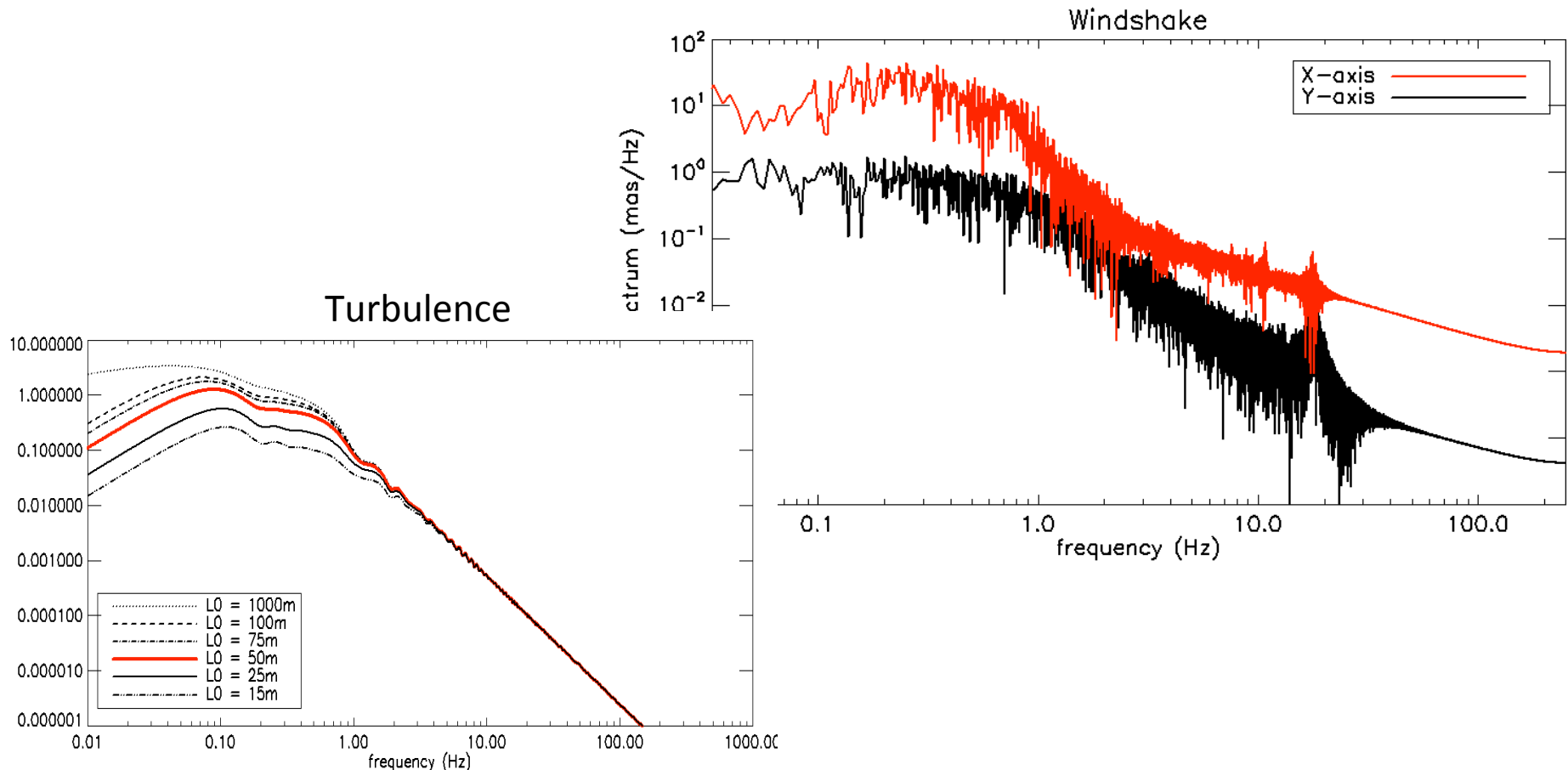
NGS error budget

Temporal

First need to determine the rejection transfer function.

Then, need to know the inputs, it may be Turbulence and Windshake

Still assuming an EELT configuration, we have:



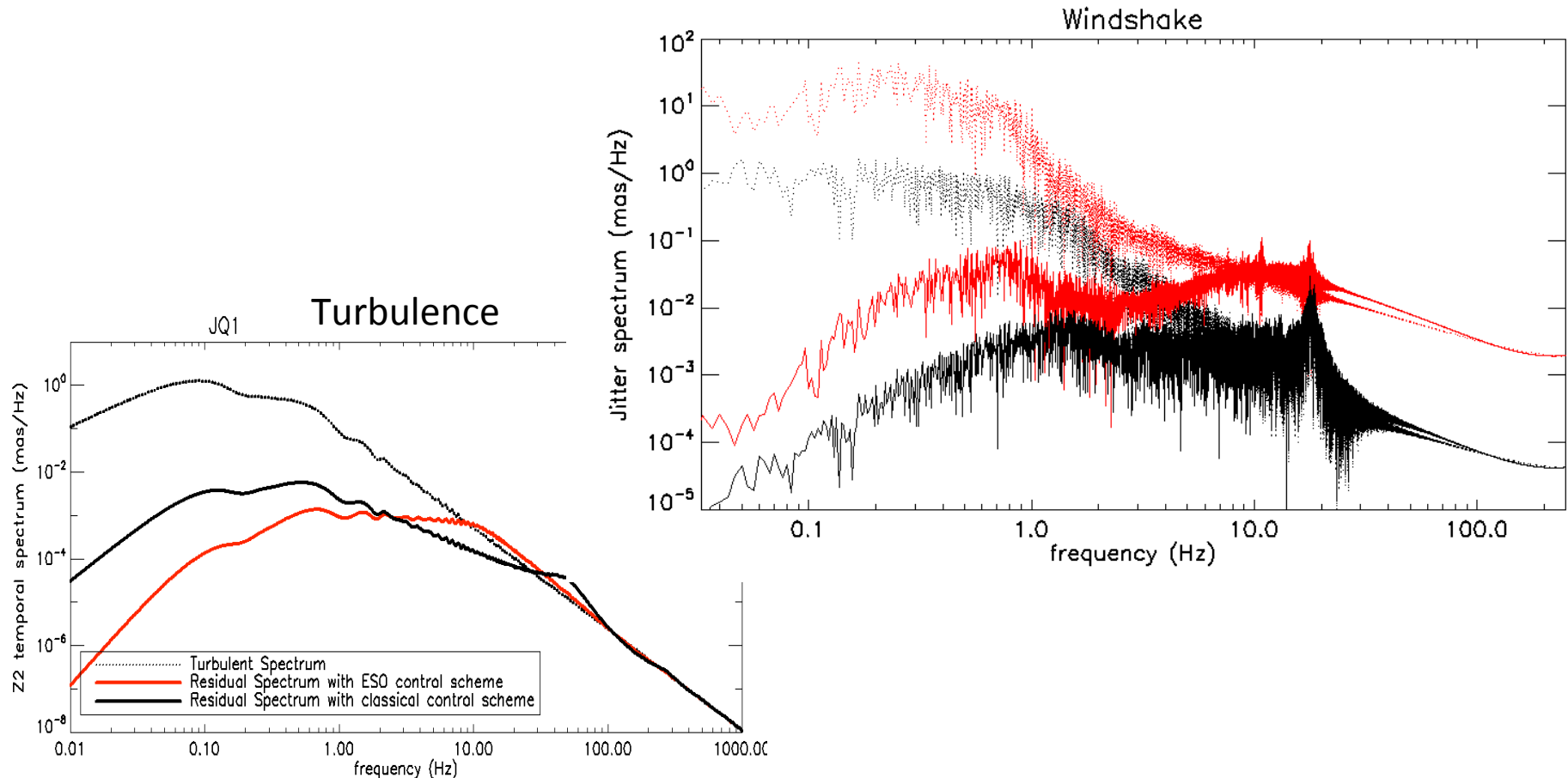
NGS error budget

Temporal

First need to determine the rejection transfer function.

Then, need to know the inputs, it may be Turbulence and Windshake

Finally, simply apply the rejection:



NGS error budget

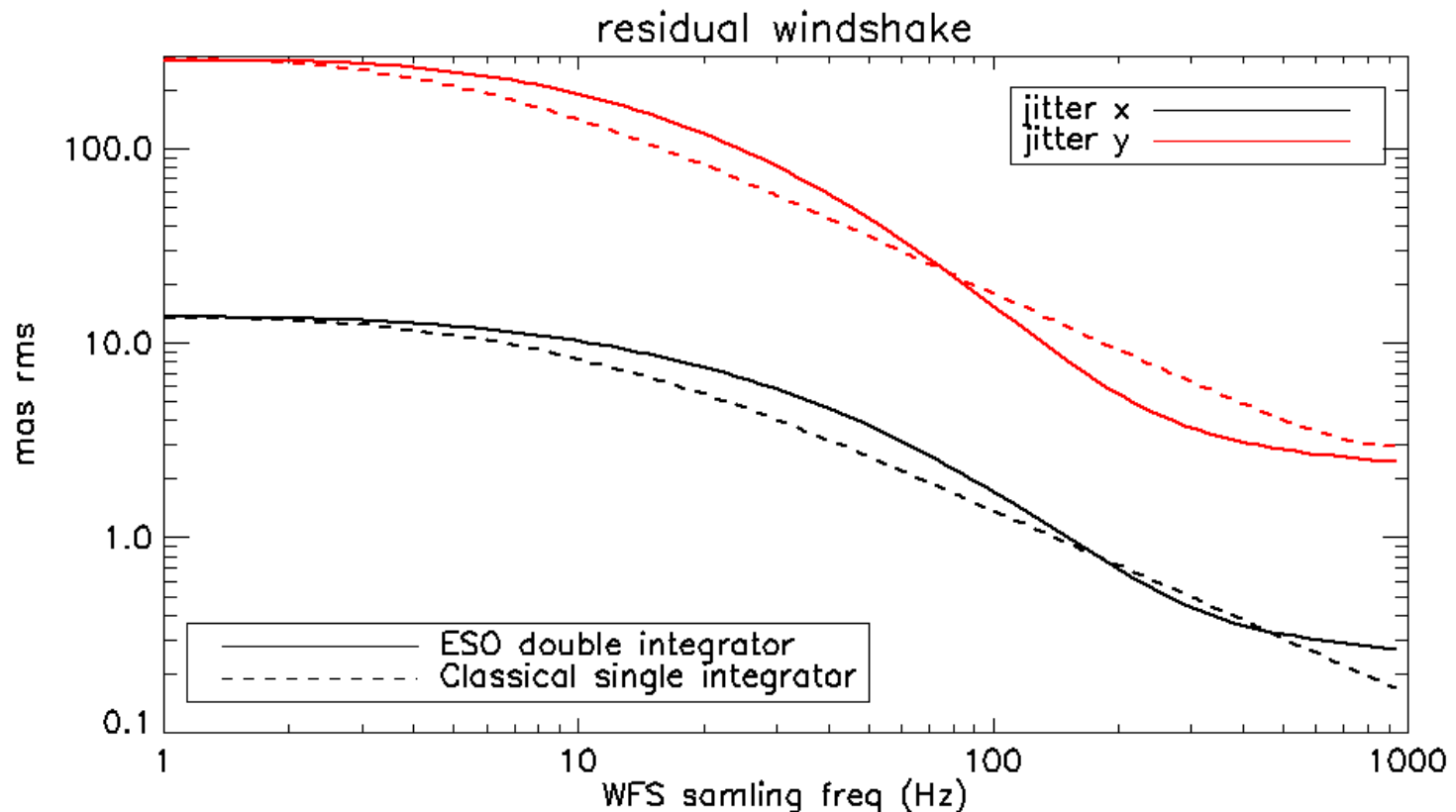
Temporal

First need to determine the rejection transfer function.

Then, need to know the inputs, it may be Turbulence and Windshake

Finally, simply apply the rejection.

Eventually – play with the NGS gain, and loop frequency



NGS error budget

Noise

Noise depends first of all on the WFS strategy chosen.

For instance, for SH, noise coefficients have been well studied, and are defined as:
e.g. Rousset et al., Nicolle et al.

Photon Noise

$$\sigma_{ph,sspup}^2 = \frac{1}{2 \ln(2)} \frac{1}{n} \left(\frac{N_T^2}{N_D^2} \right) \left(\frac{(N_T^2 + N_w^2)}{(2N_T^2 + N_w^2)} \right)^2$$

Read-Out Noise

$$\sigma_{ron,sspup}^2 = \frac{\pi}{32 \ln(2)} \left(\frac{ron}{n} \right)^2 \left(\frac{(N_T^2 + N_w^2)}{N_D} \right)^2$$

NGS error budget

Noise

Noise depends first of all on the WFS strategy chosen.

For instance, for SH, noise coefficients have been well studied, and are defined as:
e.g. Rousset et al., Nicolle et al.

Photon Noise

$$\sigma_{ph,sspup}^2 = \frac{1}{2 \ln(2)} \frac{1}{n} \left(\frac{N_T^2}{N_D^2} \right) \left(\frac{(N_T^2 + N_w^2)}{(2N_T^2 + N_w^2)} \right)^2$$

weighting

diffraction

Read-Out Noise

$$\sigma_{ron,sspup}^2 = \frac{\pi}{32 \ln(2)} \left(\frac{ron}{n} \right)^2 \left(\frac{(N_T^2 + N_w^2)}{N_D} \right)^2$$

FWM of subap. PSF

$$\sigma_{total}^2 = \frac{(\sigma_{ph,sspup}^2 + \sigma_{ron,sspup}^2)}{N_{sspup,valid}}$$

NGS error budget

Noise

Noise depends first of all on the WFS strategy chosen.

For instance, for SH, noise coefficients have been well studied, and are defined as:
e.g. Rousset et al., Nicolle et al.

Photon Noise

$$\sigma_{ph,sspup}^2 = \frac{1}{2 \ln(2)} \frac{1}{n} \left(\frac{N_T^2}{N_D^2} \right) \left(\frac{(N_T^2 + N_w^2)}{(2N_T^2 + N_w^2)} \right)^2$$

weighting
diffraction

Read-Out Noise

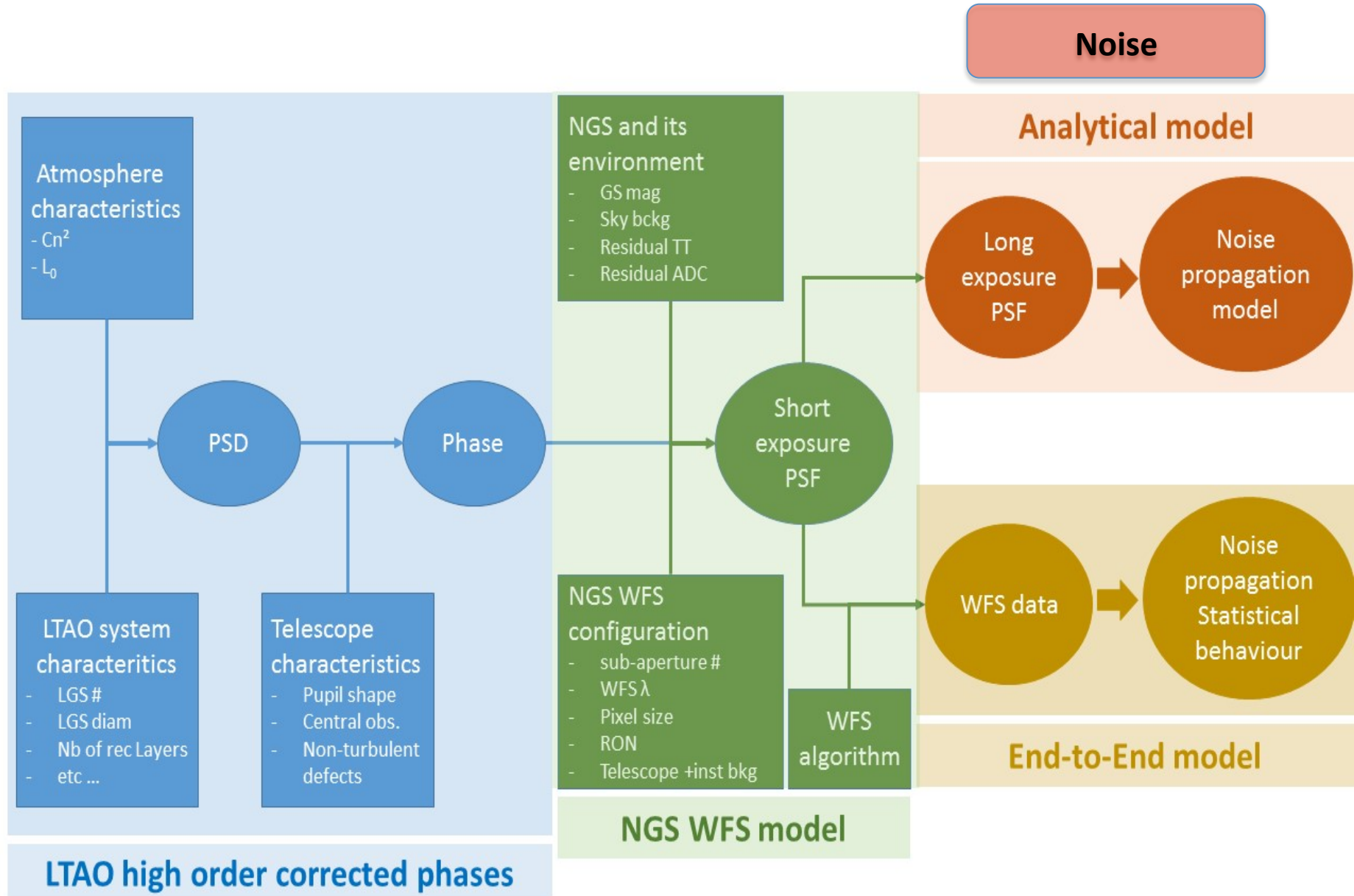
$$\sigma_{ron,sspup}^2 = \frac{\pi}{32 \ln(2)} \left(\frac{ron}{n} \right)^2 \left(\frac{(N_T^2 + N_w^2)}{N_D} \right)^2$$

FWM of subap. PSF

$$\sigma_{total}^2 = \frac{(\sigma_{ph,sspup}^2 + \sigma_{ron,sspup}^2)}{N_{sspup,valid}}$$

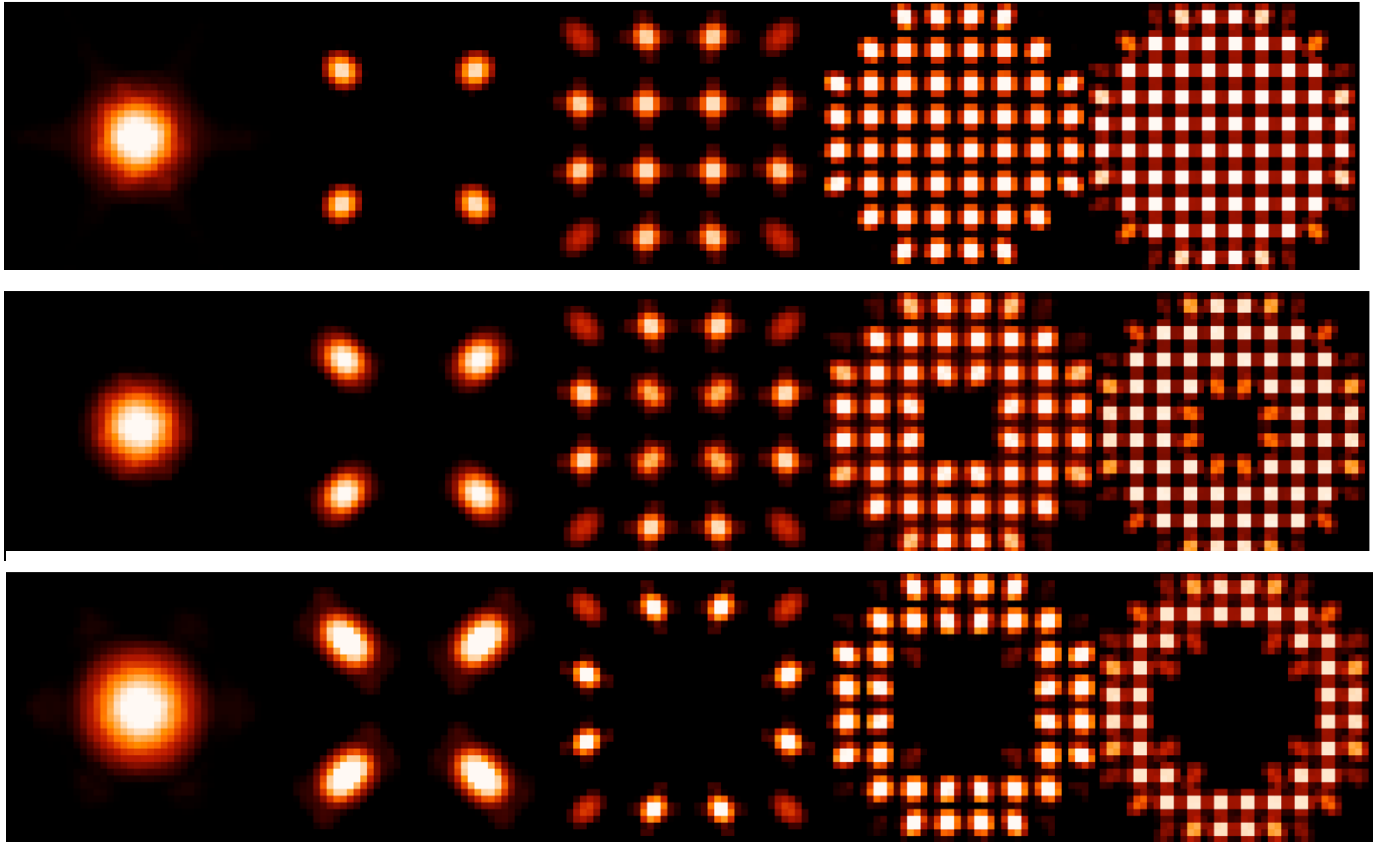
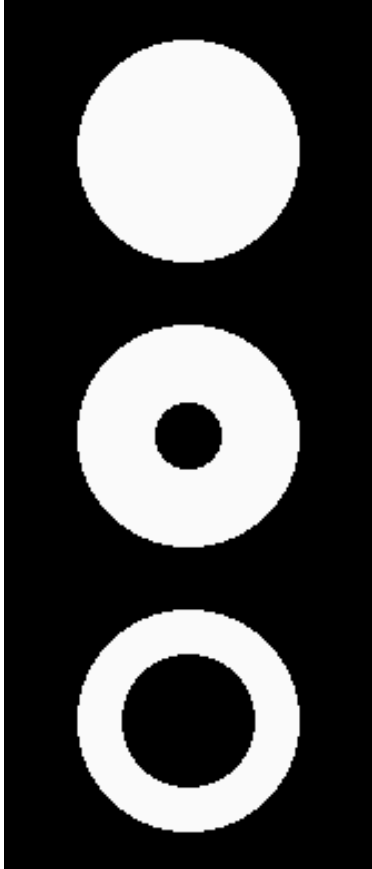
This is however not valid anymore in presence of residual turbulence.

NGS error budget



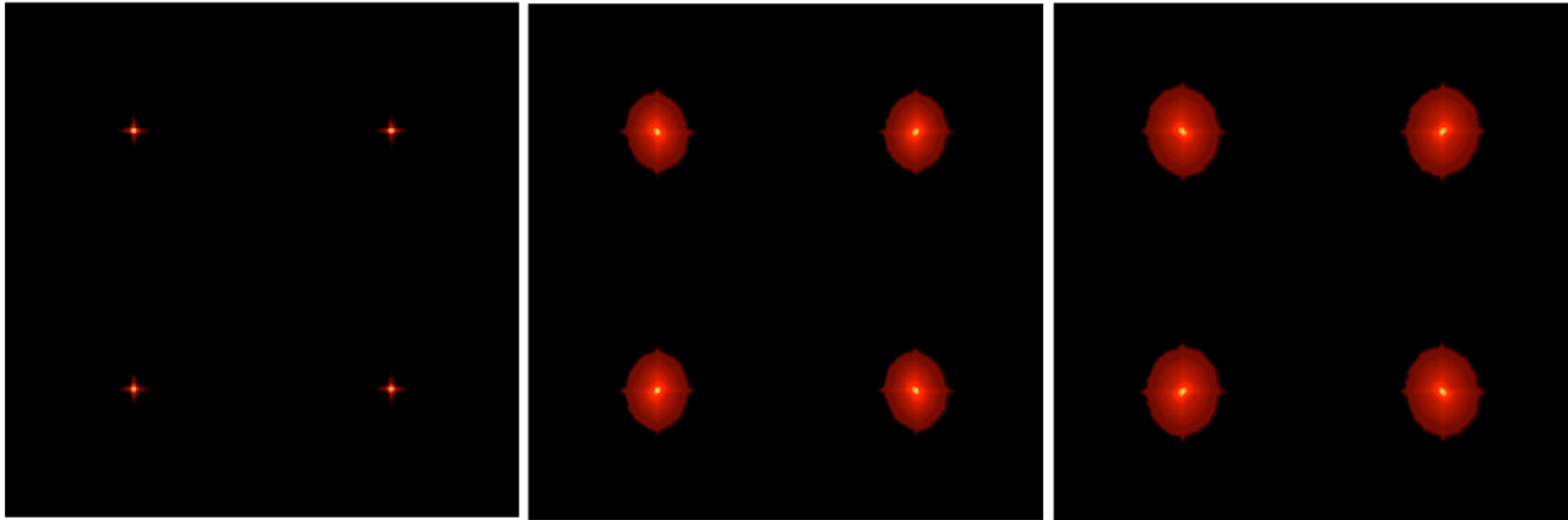
NGS error budget

Noise



Wok done by Thierry !!

NGS error budget



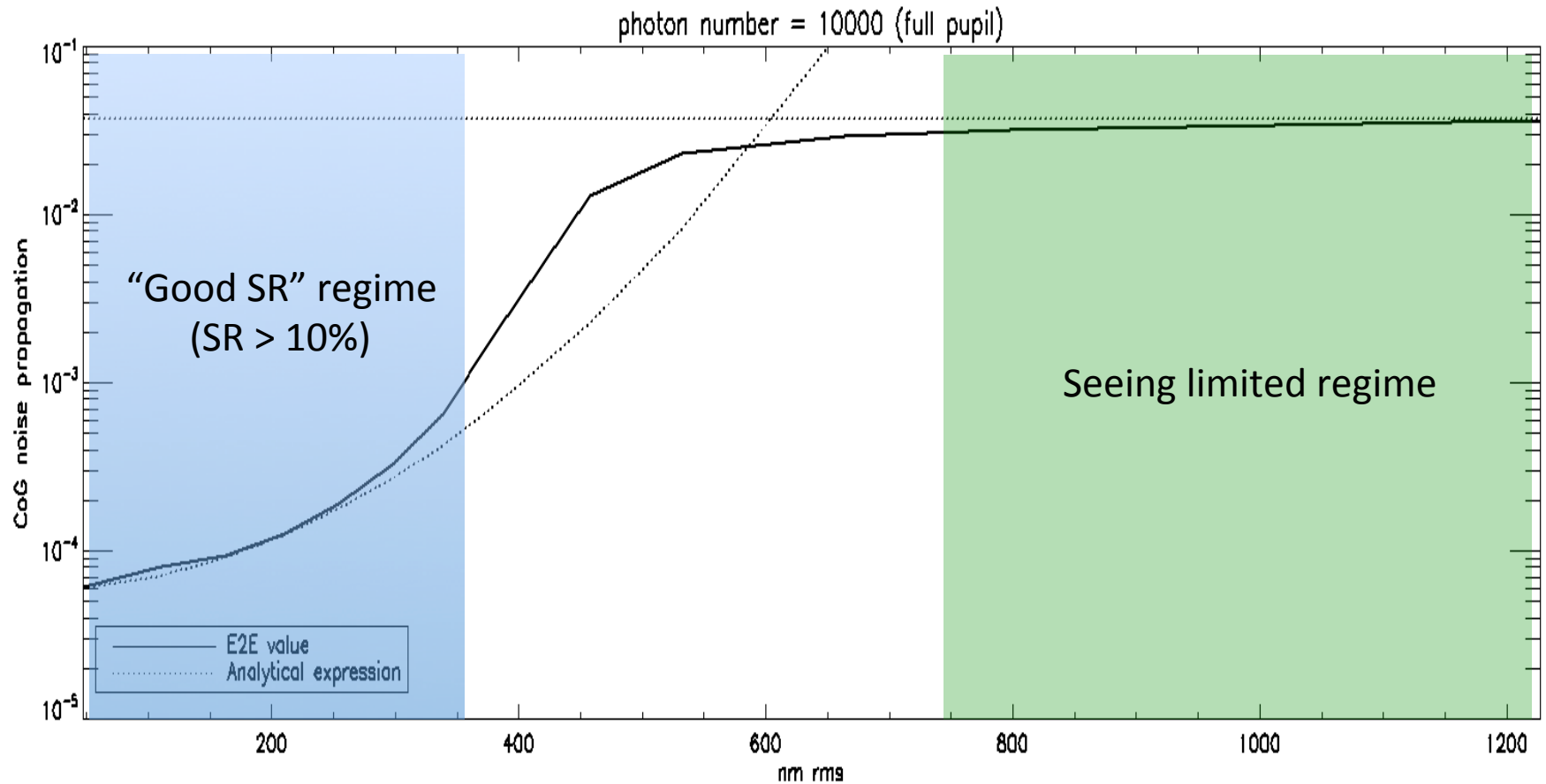
Increasing residual phase seen by the WFS

Good SR regimes

Seeing limited regimes

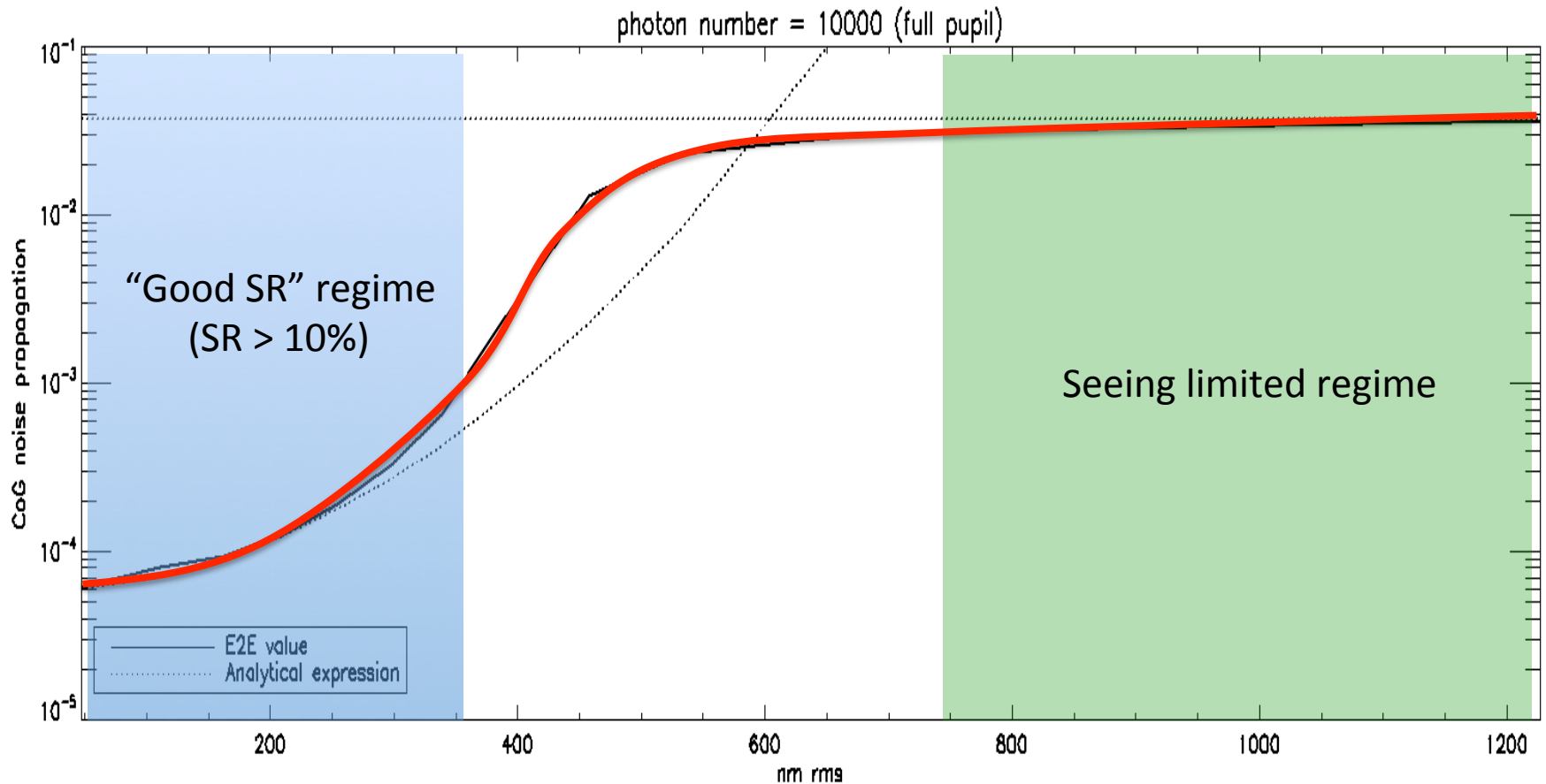
NGS error budget

Noise



NGS error budget

Noise



$$\sigma_{tot,all\ mas}^2 = \left(\frac{N_T}{N_D}\right)^2 \sigma_{tot,SR\ mas}^2 + \left(1 - \left(\frac{N_T}{N_D}\right)^2\right) \sigma_{tot,FWHM\ mas}^2$$

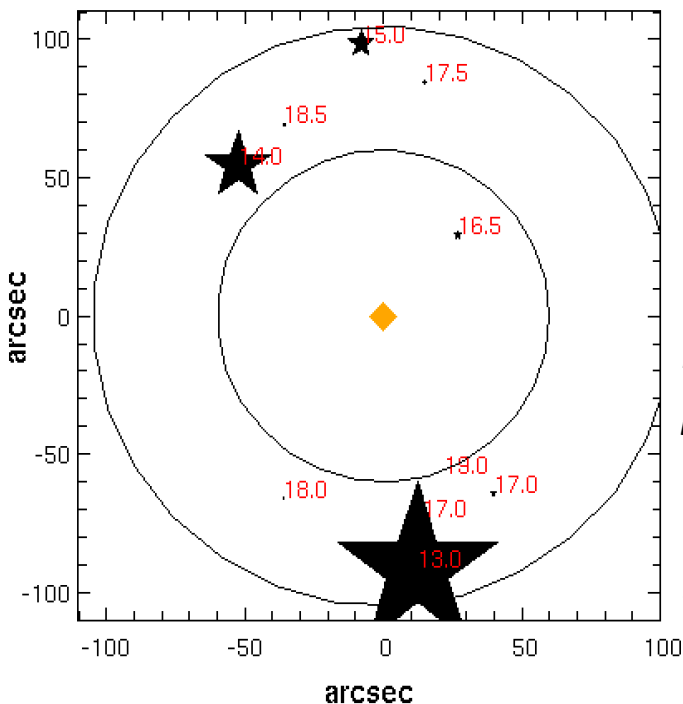
Context

Tomography

Temporal

Noise

Question: how to estimate the sky coverage (or residual error on low order modes) for LGS assisted instruments ?



1. For a given field, we can compute, for each star:

- The anisoplanatism
- The temporal error
- The noise coefficient

Note: an optimization between noise and temporal error can be performed

2. Reproduce the process for each pair of stars

3. Reproduce the process for each 3NGS constellation available

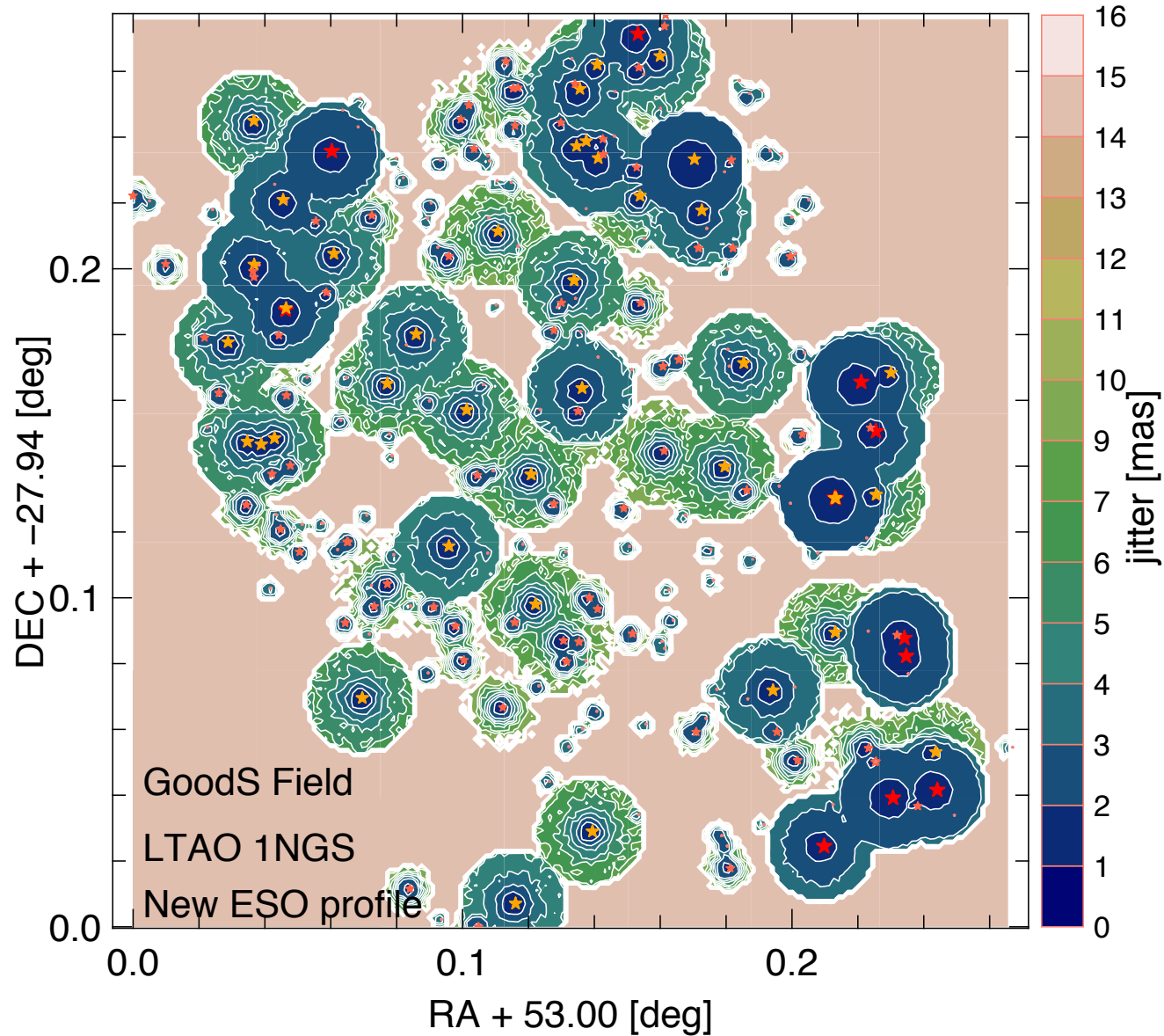
- This can be done on synthetic fields, generated from star distribution statistics
- This can be done on real fields

Application to HARMONI (LTAO for the EELT)

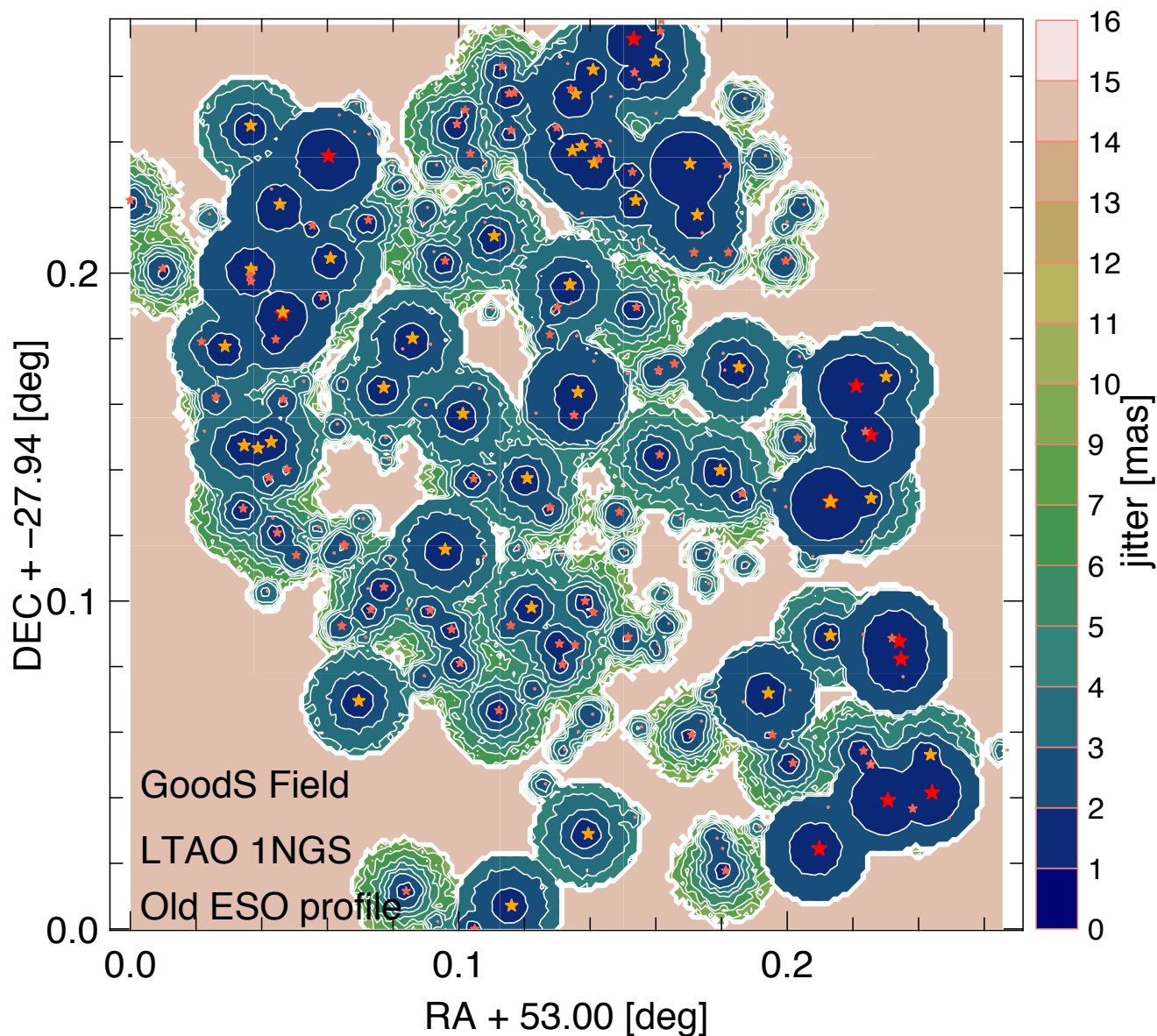
Test on “classical” cosmological fields



Application to HARMONI (LTAO for the EELT)



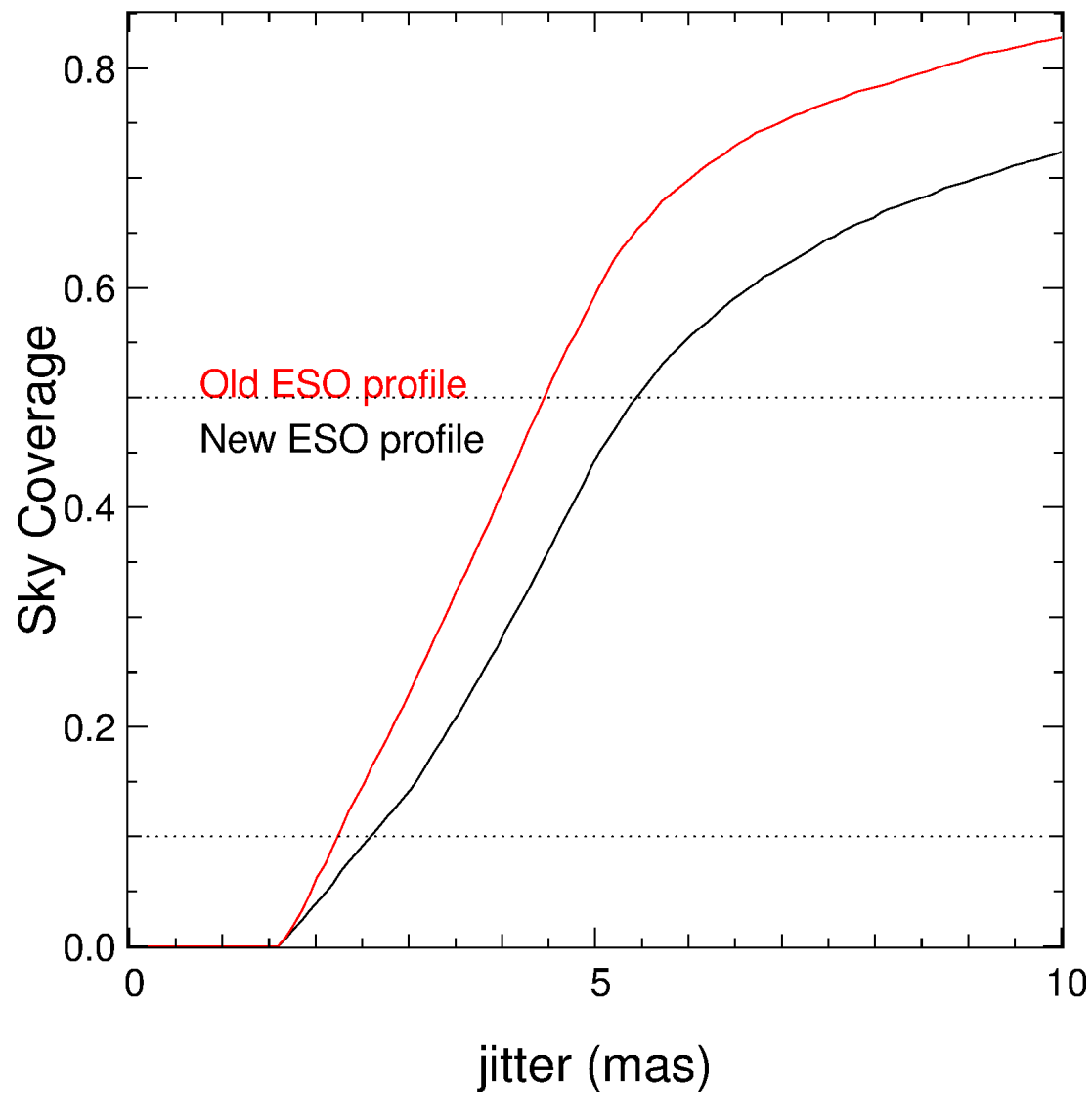
Application to HARMONI (LTAO for the EELT)



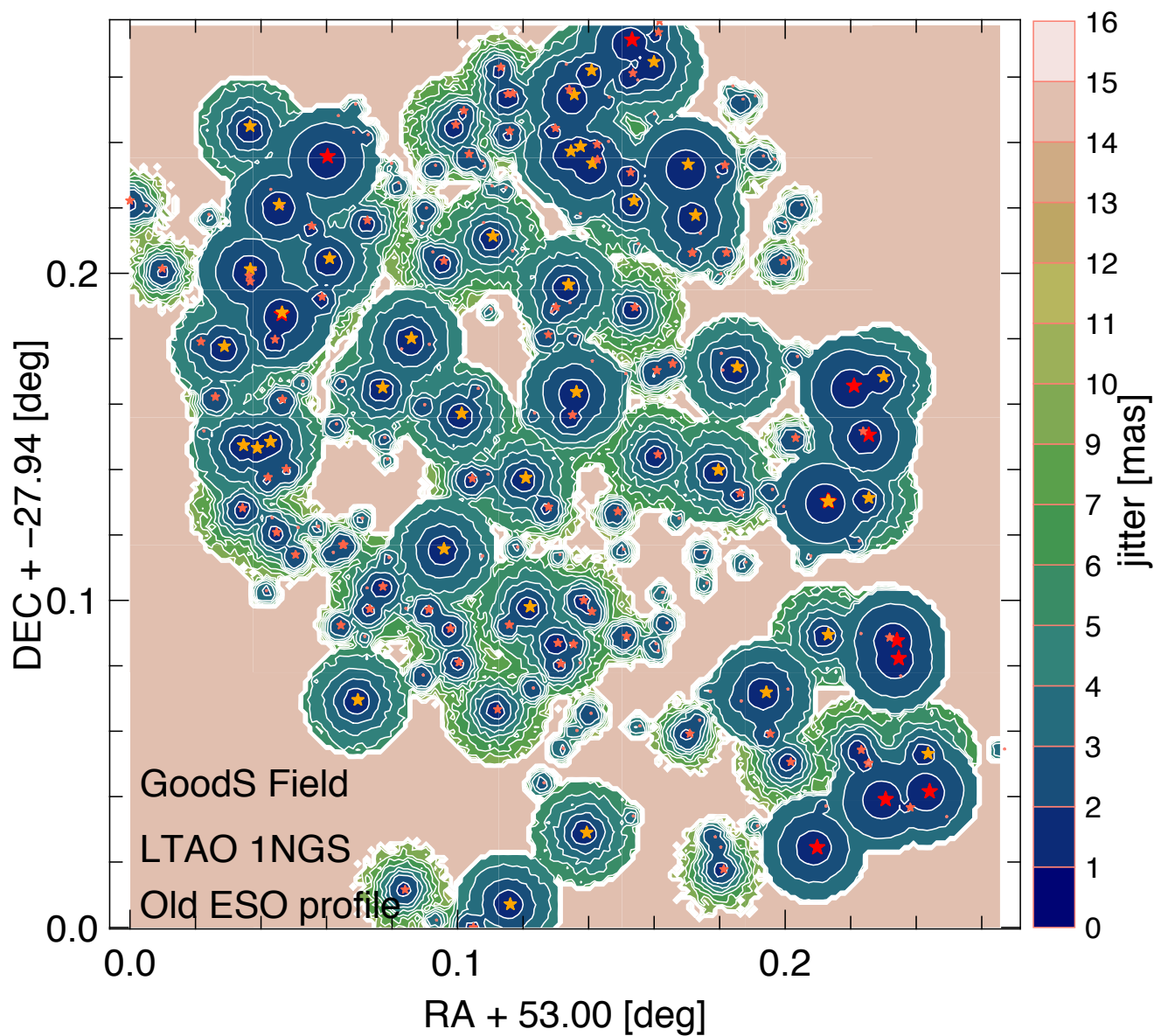
Impact of Cn2 profile (from old ESO to new 35 layers)

Application to HARMONI (LTAO for the EELT)

Sky Cov

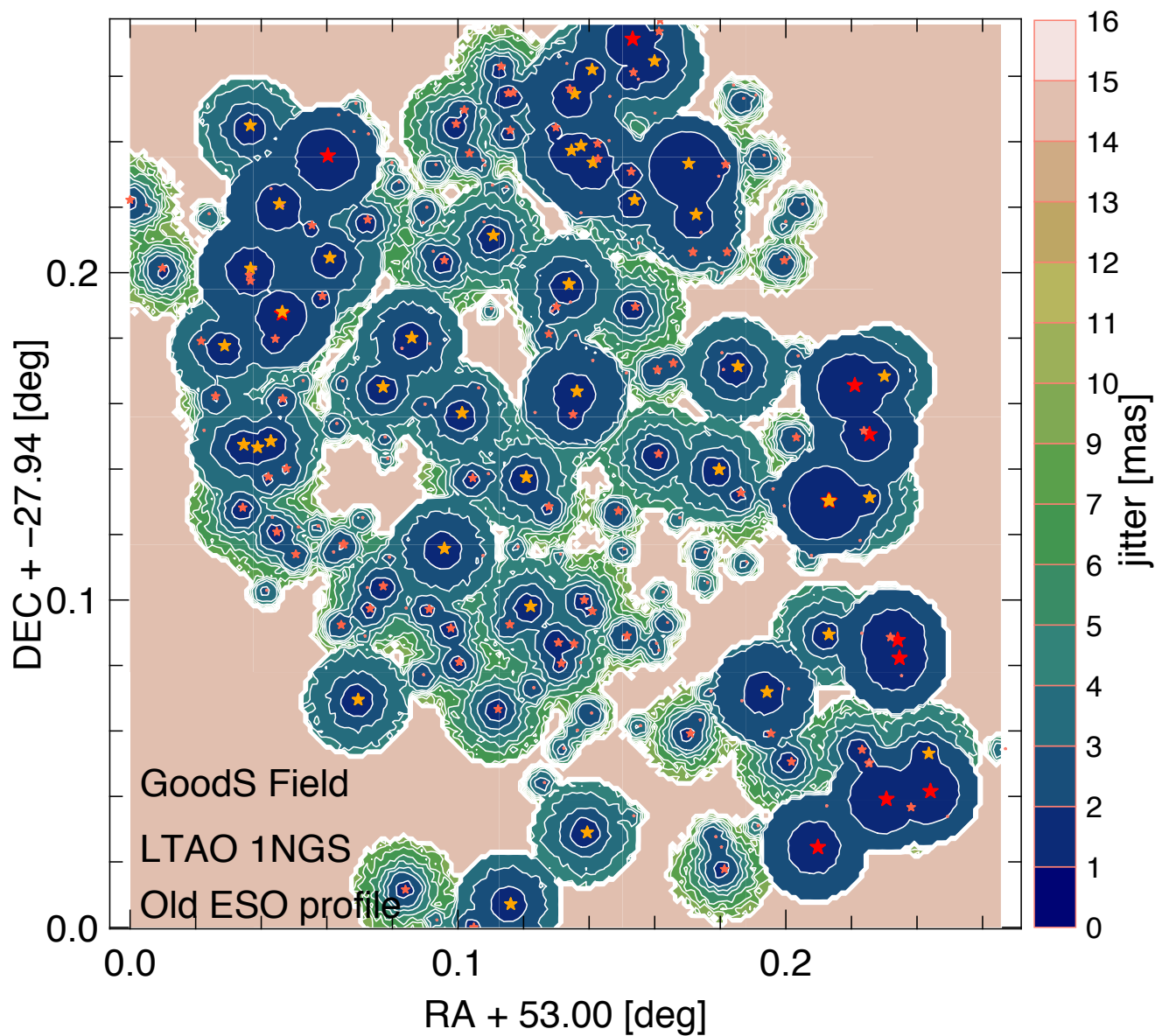


Application to HARMONI (LTAO for the EELT)



Impact L0 (from 50m to 25m)

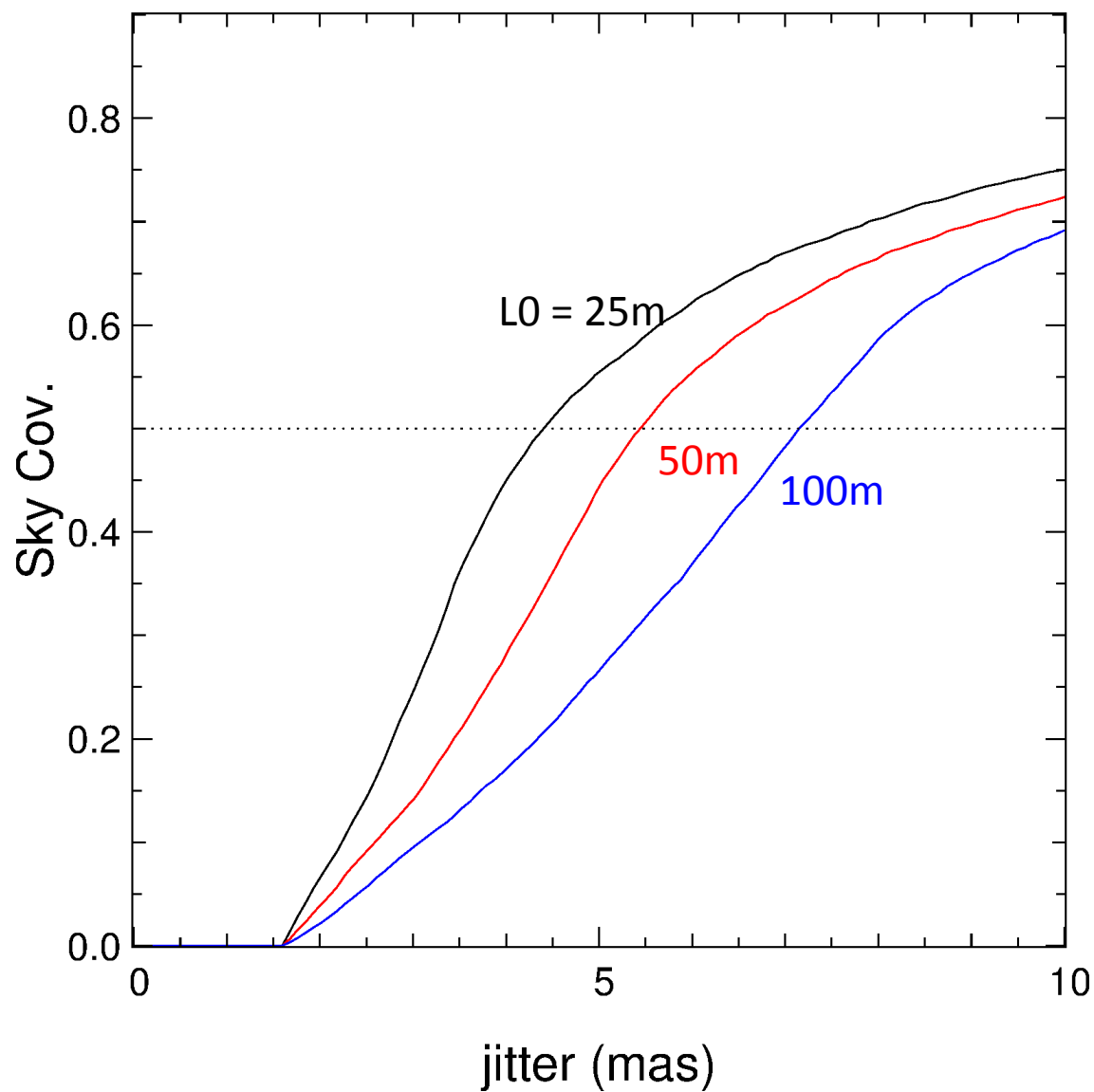
Application to HARMONI (LTAO for the EELT)



Impact L0 (from 50m to 25m)

Application to HARMONI (LTAO for the EELT)

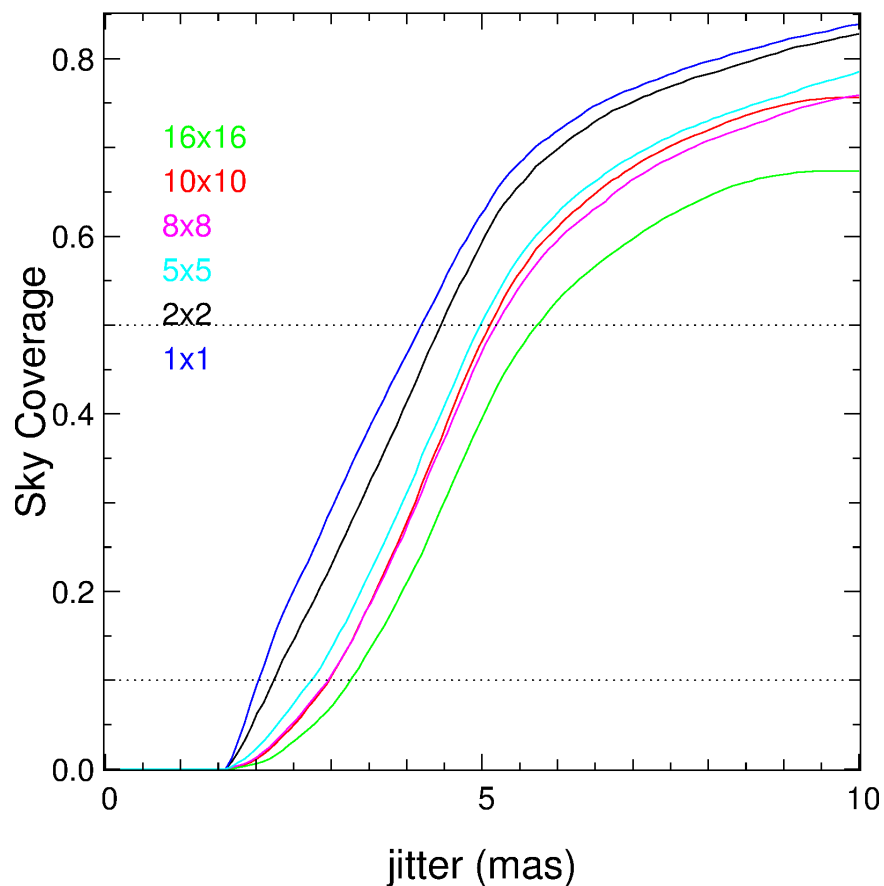
impact of L0



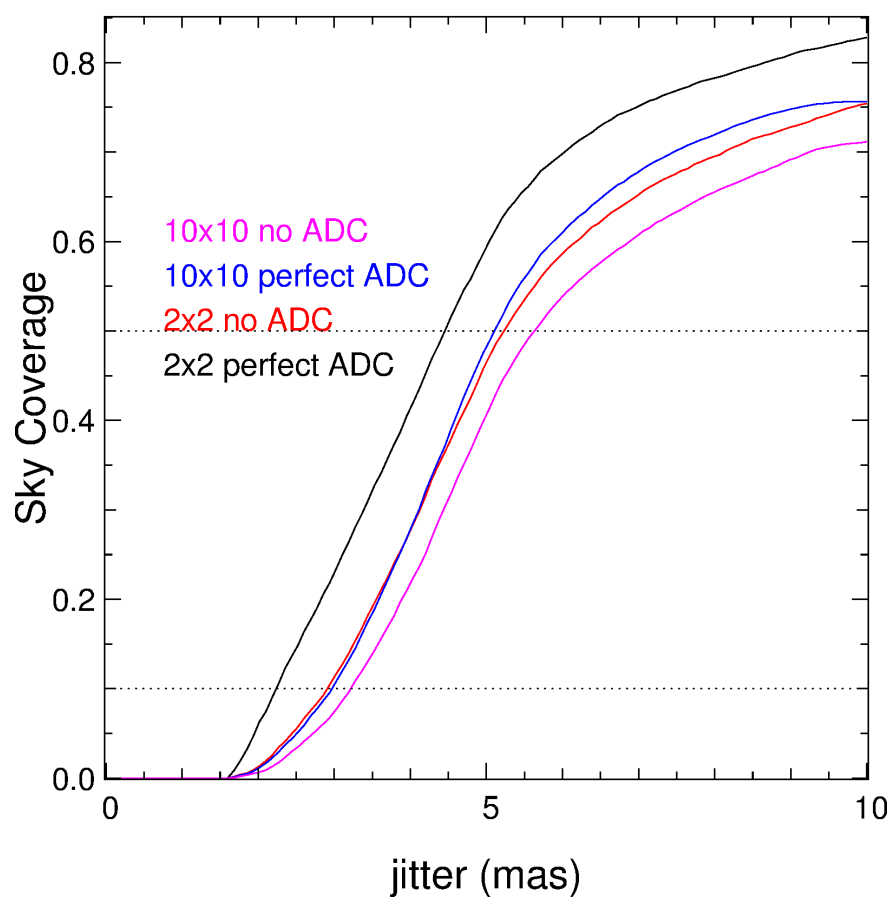
Application to HARMONI (LTAO for the EELT)

System trade-off

of subaps



Impact of ADC



CONCLUSIONS

How to estimate the sky coverage (or residual error on low order modes) for LGS assisted instruments ?

Tomography

Temporal

Noise

We have improved the noise model to account for residual turbulence, and other effects like ADC, pupils, etc...

So far we have considered full decoupling of NGS vs. LGS, but algorithms to take advantage of the higher-order (measured by the LGS) to improve further the could be envisioned (e.g. Gilles, Correia et al. (sort of PSF reconstruction in the NGS path)).