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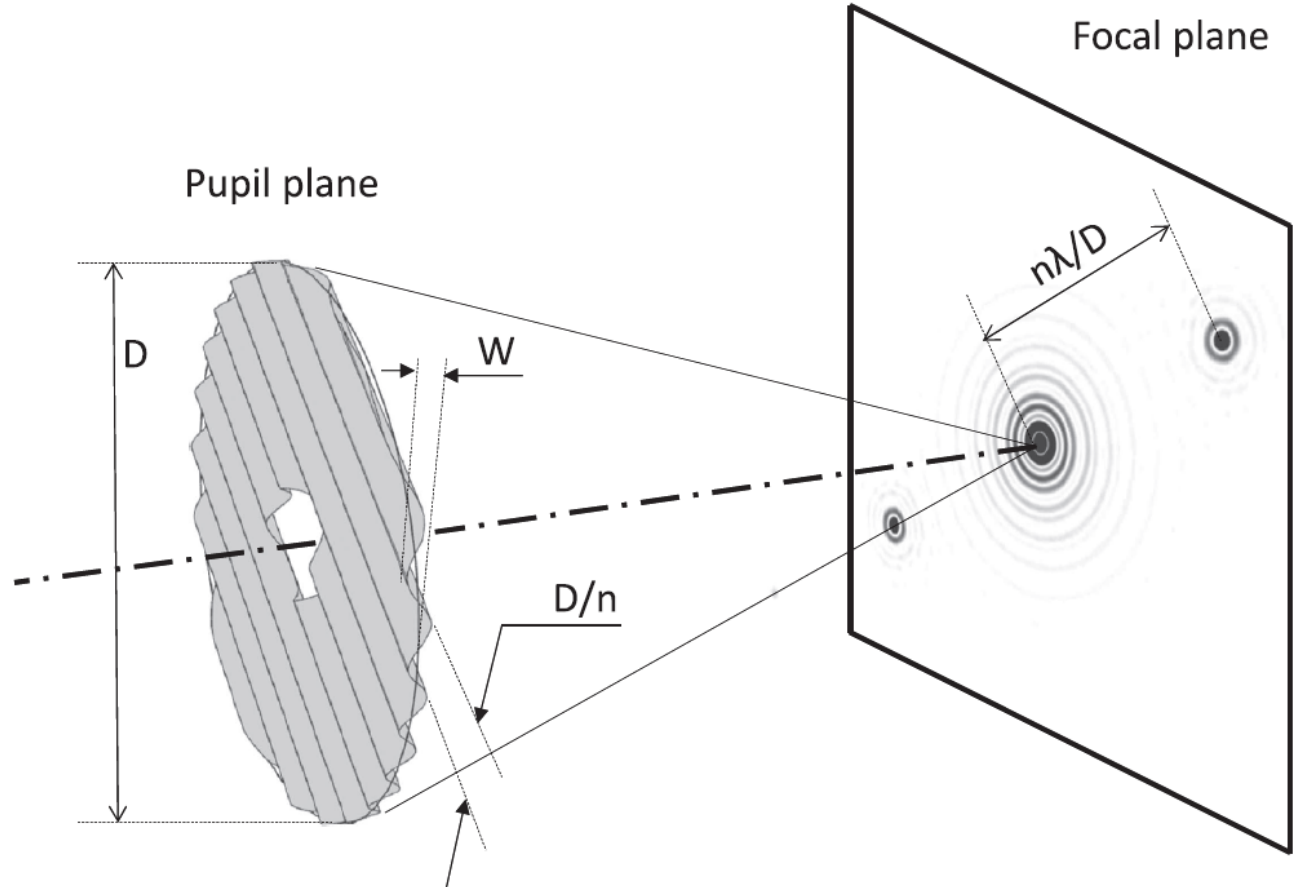
# Multiple spatial frequency wavefront sensing with a Pyramid

*Davide Greggio*

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Valentina Viotto, Marco Gullieuszik, Federico Biondi, Elena Carolo, Simonetta Chinellato, Jacopo Farinato,  
Demetrio Magrin, Luca Marafatto

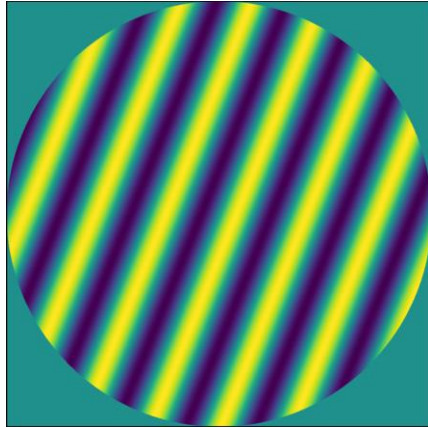
# The simple sine-wave case

- A sine-wave perturbation with  $n$  cycles/pupil will produce two speckles at  $n\lambda/D$
- The intensity of the speckles is proportional to the square of the wave amplitude  $W$



# Adding another frequency

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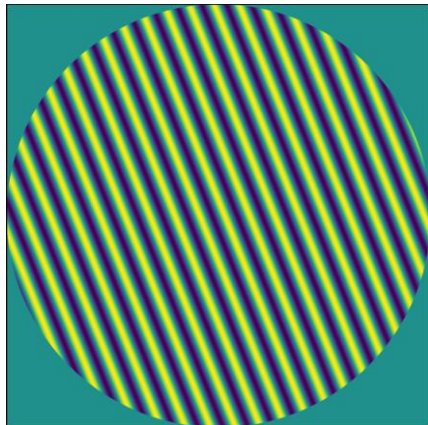


## Phase 1

Amplitude:  $W_1 = 100\text{nm}$

Frequency:  $n_1 = 6.5 \text{ cycle/pup}$

+

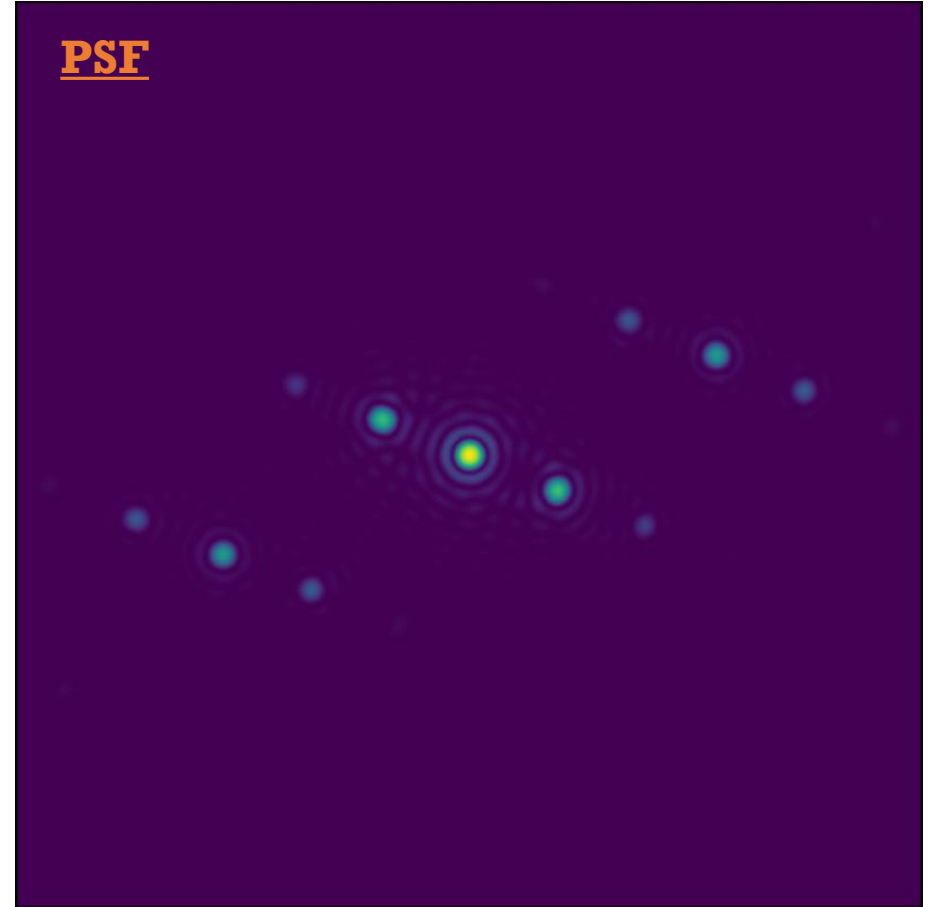


## Phase 2

Amplitude:  $W_2 = 75\text{nm}$

Frequency:  $n_2 = 18.3 \text{ cycle/pup}$

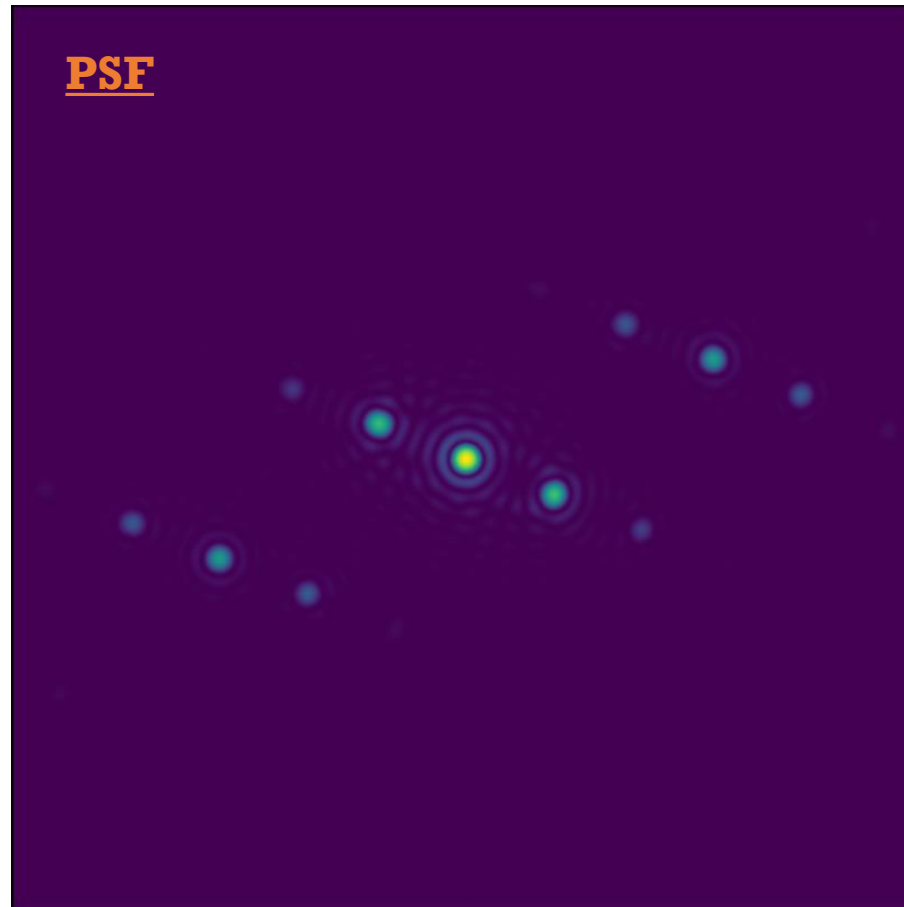
## PSF



# Noise and information

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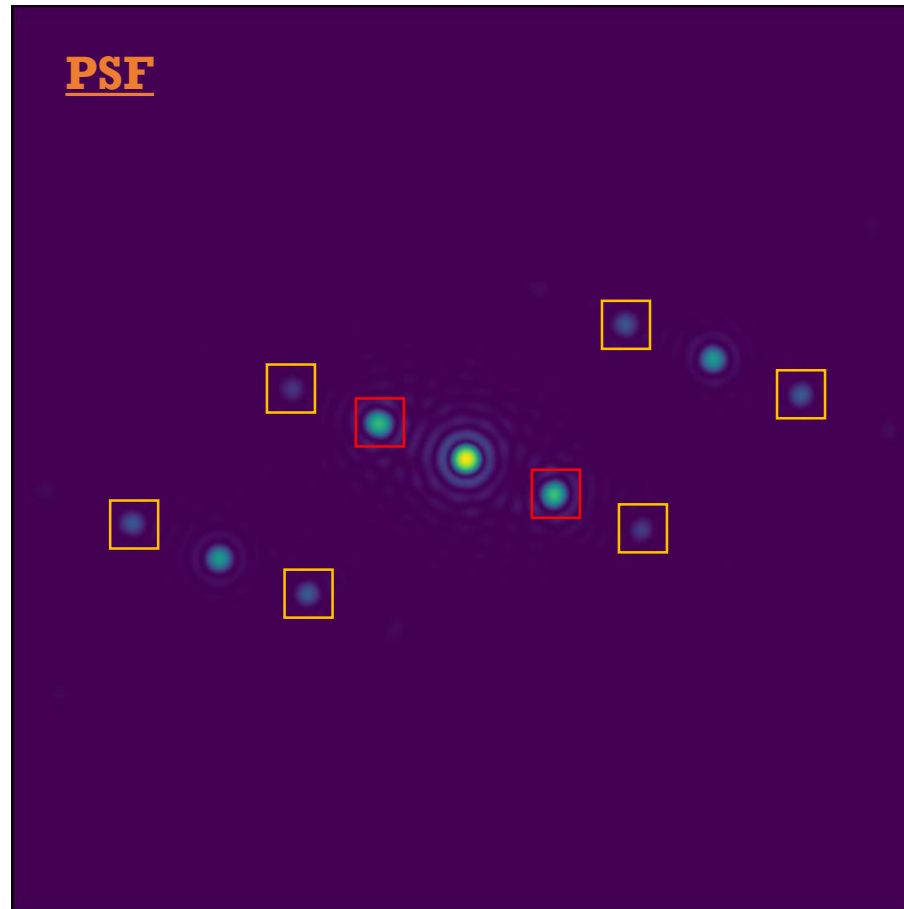
If I want to sense only the low frequency...  
where is the low frequency information and where is the noise?



# Noise and information

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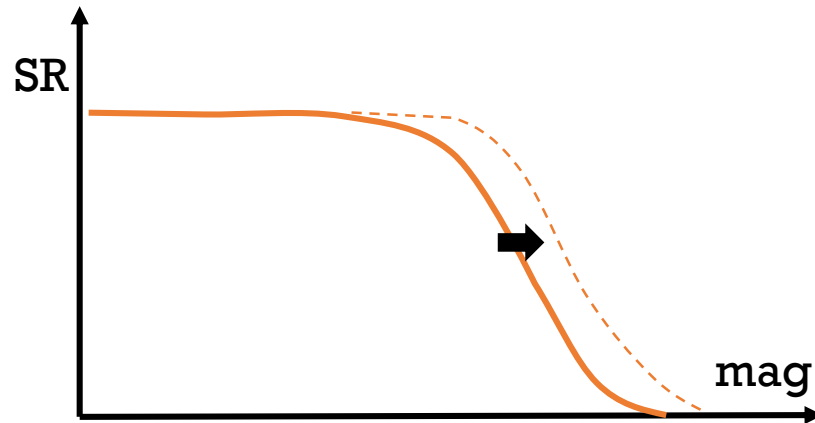
If I want to sense only the low frequency...  
where is the low frequency information and where is the noise?



# What we would like

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- **High sensitivity** = get rid of the noise sources



- **High precision** = get access to the high spatial frequency information  
(e.g. AO in the visible)

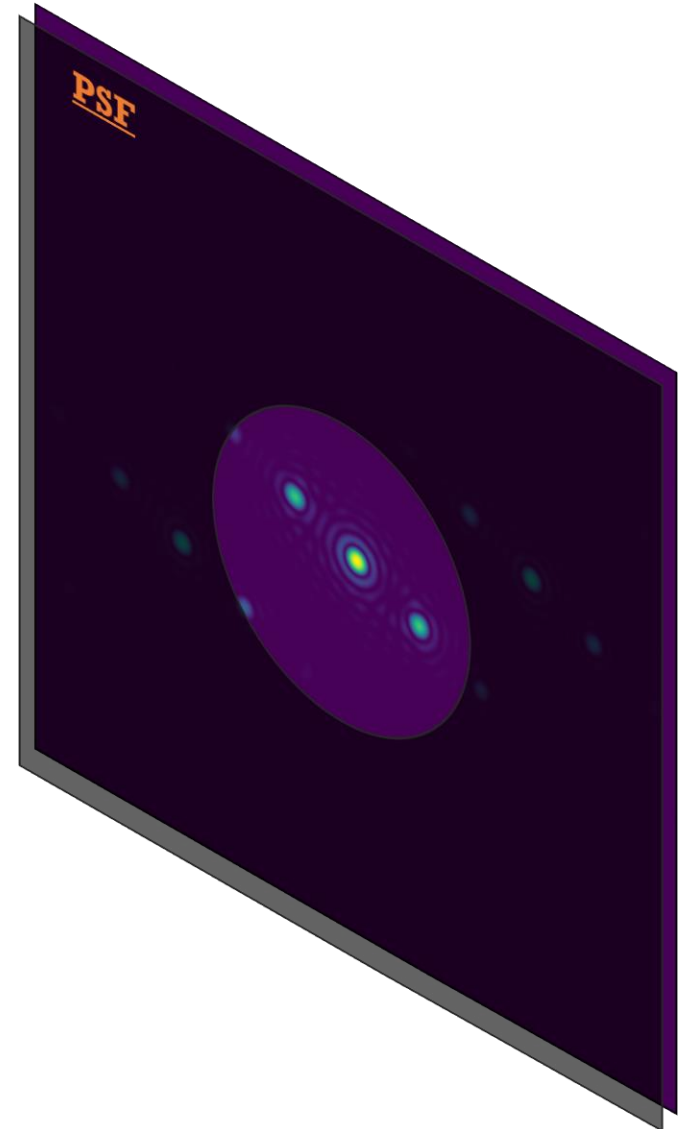
# Getting rid of the noise (spatial filtering)

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Mask-out the light from high-order frequencies to increase the S/N ratio in the sensing of the low-order frequencies

Particularly relevant in closed loop when low-order aberrations are being corrected and the associated signal is smaller than that of high-order frequencies

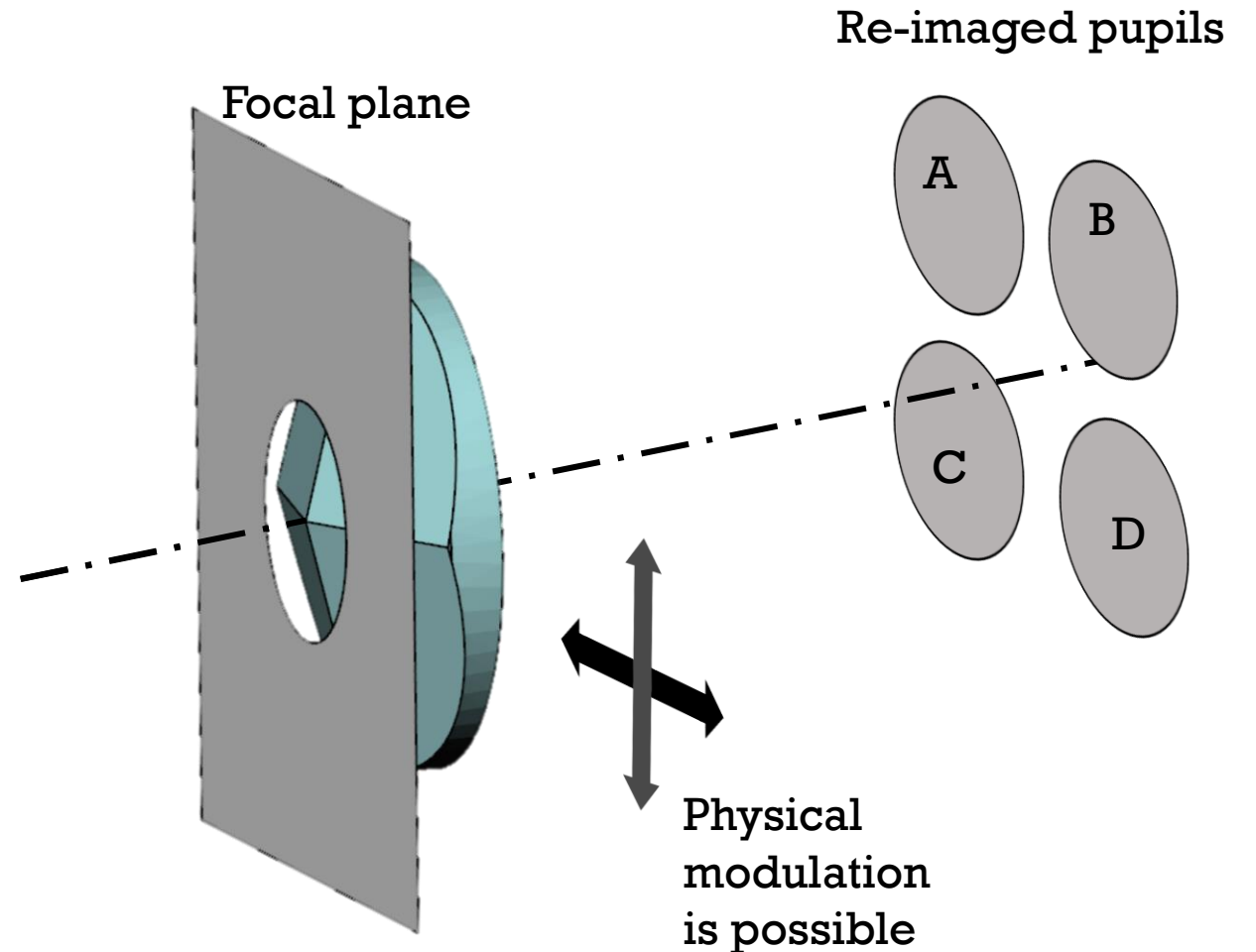
Already done in other instruments (e.g. SPHERE @ VLT)



# Pyramid - Filtering out the **high frequencies**

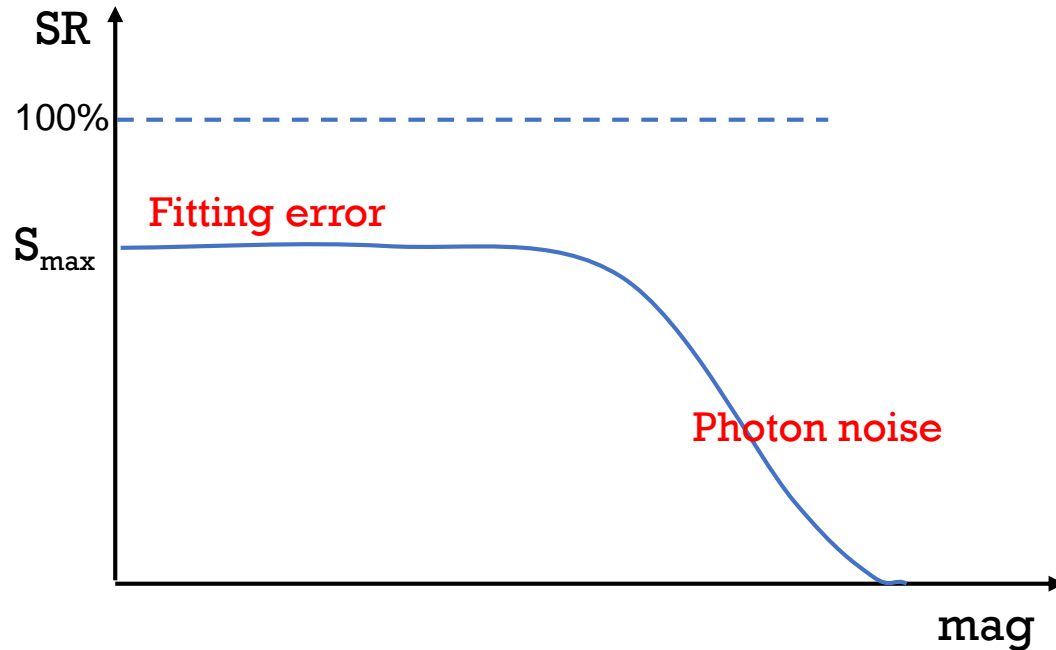
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- Spatial filter in front of the pyramid
- Active modulation is still possible





# Pyramid – filtering out the high frequencies



**Noisy background intensity**

$$I_B = I(1 - S_{max})$$

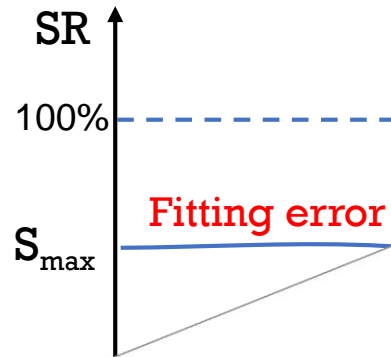
**Signal intensity on the pupils**

$$I_0 = I \frac{S_{max}}{2}$$

Filtering out the high frequency, the noisy background is removed and the same S/N is obtained with a smaller intensity reference star

$$\Delta m = 2.5 \log \left( 1 + 2 \frac{1 - S_{max}}{S_{max}} \right)$$

# Pyramid – filtering out the high frequencies



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## Multiple Spatial Frequencies Pyramid WaveFront Sensing

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Valentina Viotto<sup>1,2</sup>, Marco Gullieuszik<sup>1,2</sup>, Federico Biondi<sup>1,2</sup>, Elena Carolo<sup>1,2</sup>, Simonetta Chinellato<sup>1,2</sup>, Jacopo Farinato<sup>1,2</sup>

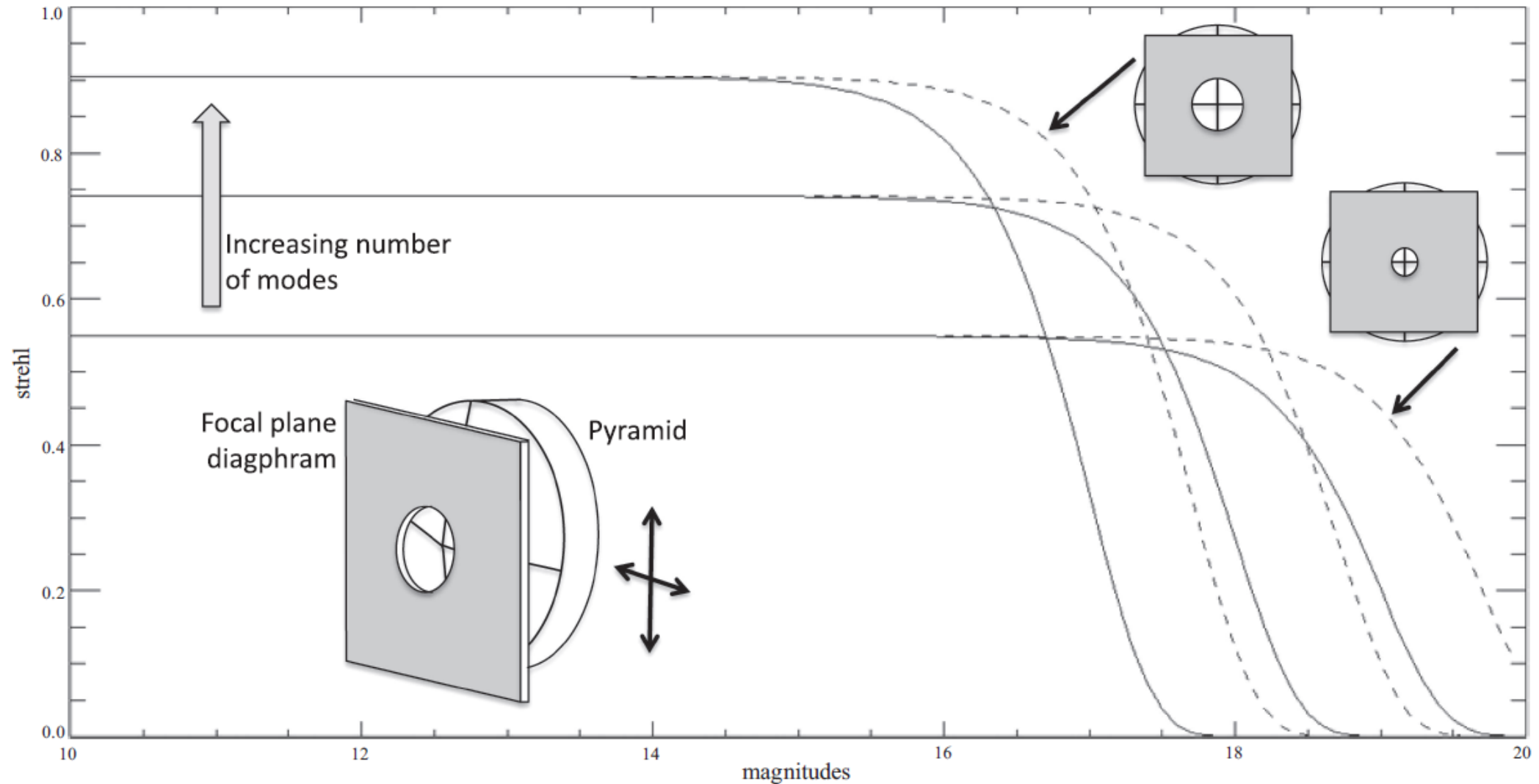
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... is removed  
... the S/N is obtained with a  
... smaller intensity reference star

$$\Delta m = 2.5 \log \left( 1 + 2 \frac{1 - S_{max}}{S_{max}} \right)$$

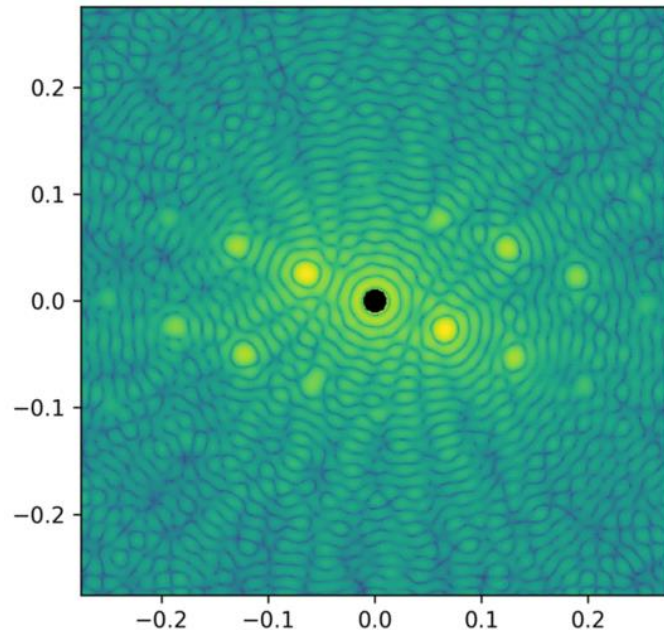
# Pyramid – filtering out the high frequencies



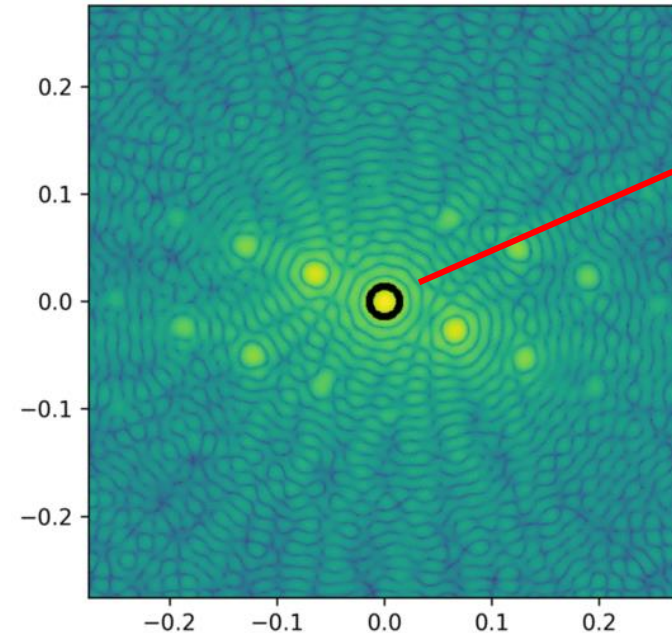
# Pyramid - Filtering out the **low frequencies**

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The **inefficient** way...



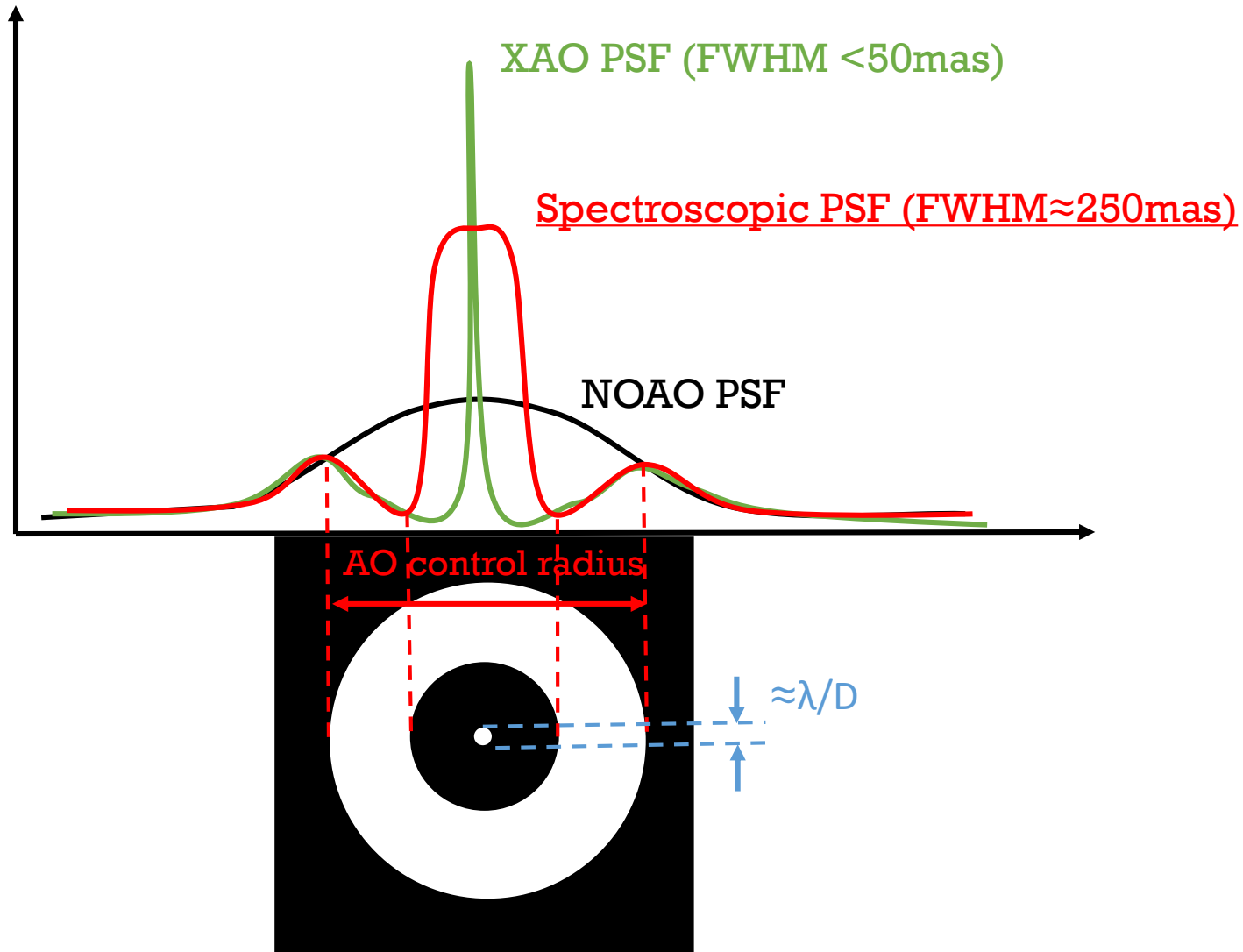
The **smart** way...



Keep light  
from the  
central peak  
(or part of it)

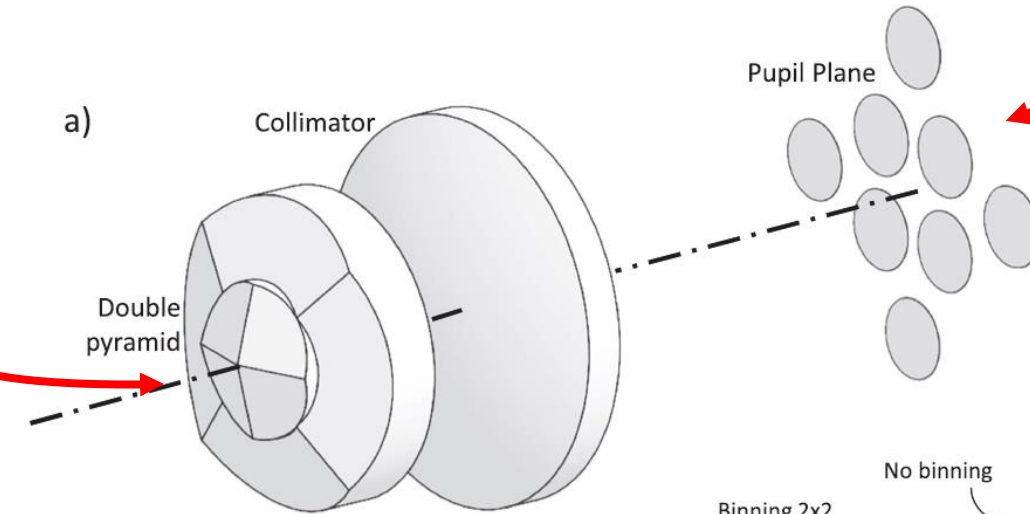
# Low-frequency filtering: an application

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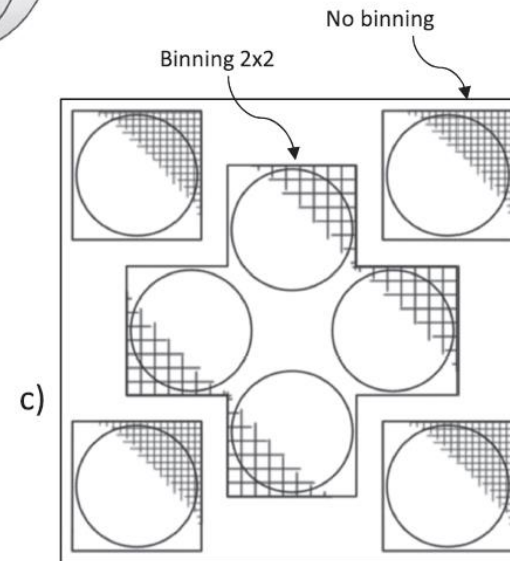
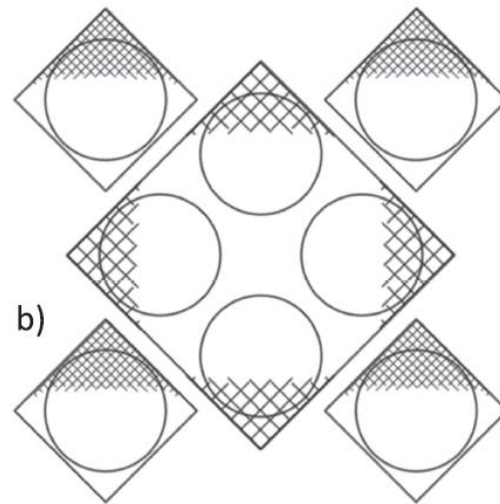


# Multiple spatial frequency pyramid sensor

Central peak goes to low-freq. pupils (non optimal for the sensing of high-freq.)



Double pyramid splits the light in 8 pupils

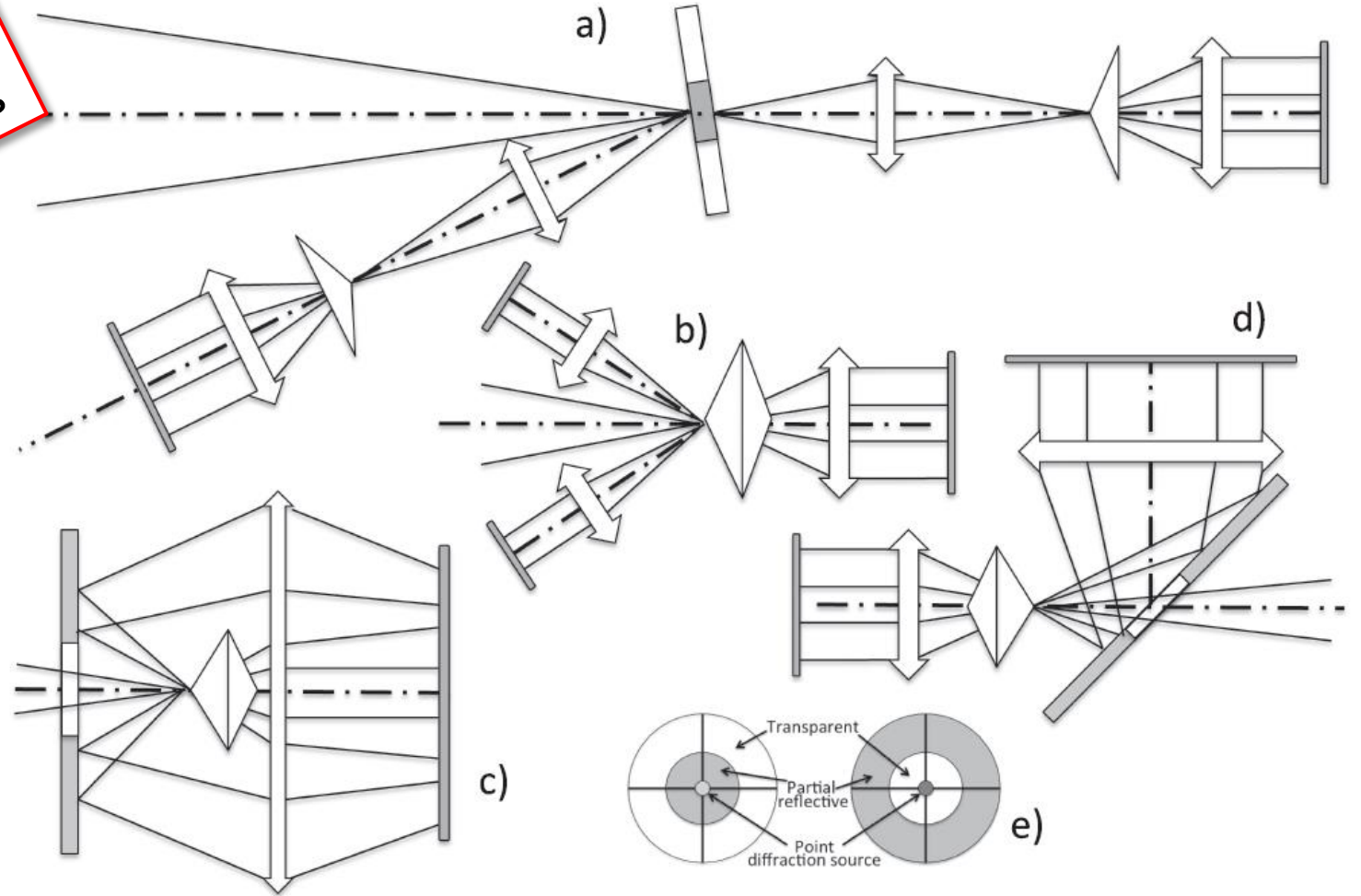


Higher pupil sampling for high spatial frequencies



# Multiple spatial frequency pyramid sensor

Some optical schemes to convey part of the light from the central peak to the high frequency pupils



# Spatial filtering in the real world...

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- More than two spatial frequencies
- White-light condition
- Temporal evolution (closed loop Vs. open loop)
  
- E2E simulations are needed to assess real magnitude gains and performance improvements
- Many parameters to play with and adjust based on the scientific purpose